No.1 For Pokémon!

The UK's best kids' videogames magazine!

Pokémon World

ISSUE 82

Pokémon The Rise of Darkrai

6 PAGES OF MOVIE FACTS & FUN!

OUT ON DVD 29 SEP!

PLUS!

Pokémon Platinum

- New characters revealed inside!
- Discover the secrets of Torn World!
- Brand new multiplayer Wi-Fi games to play!

WIN!

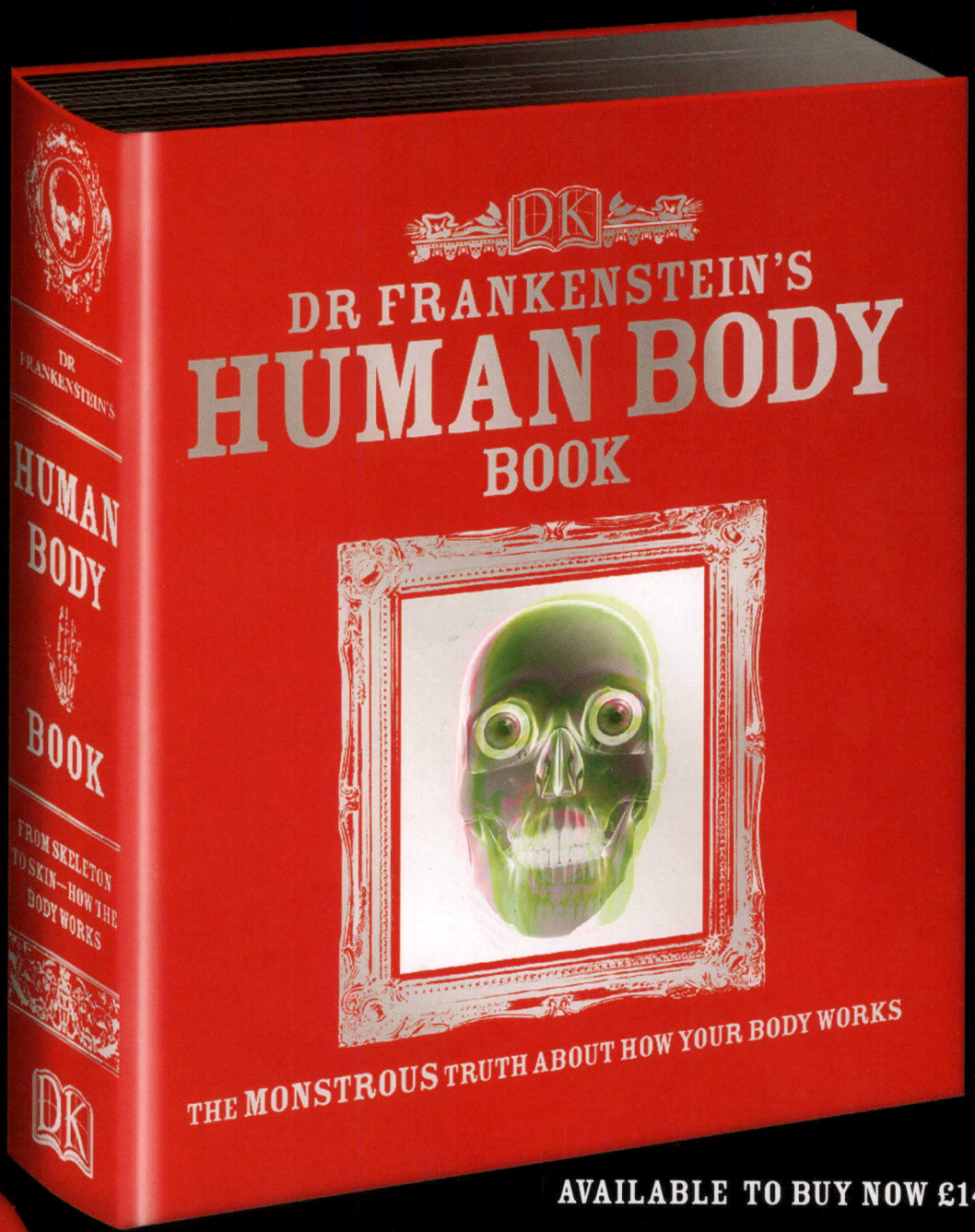
- A DS Lite & Dragon Quest Chapters of the Chosen games!

ISSUE 82 £3.99

9 771471 610029 82

www.dk.com

DR FRANKENSTEIN'S EYE-POPPING TOUR OF THE BODY



AVAILABLE TO BUY NOW £14.99

LEARN HOW YOUR BODY WORKS WITH DR FRANKENSTEIN'S GROSS AND GORY GUIDE

DR FRANKENSTEIN INVITES YOU TO HELP HIM CONSTRUCT A LIVING, BREATHING BODY

GO TO WWW.DK.COM/DRFRANKENSTEIN IF YOU DARE TO PLAY THE GAME

Here's something we don't say very often... there's a new Pokémon DVD out in the UK this month! It's the 10th Movie – The Rise Of Darkrai, and we've celebrated this launch with a six-page feature in this issue! Add that to lots of new info and screenshots on Pokémon Platinum, a cool 'Spot the Pokémon' puzzle page with 20 monsters to find, posters, Design-A-Monster, Ask Professor Yew and all your regular favourites and we've got a fantastic issue of your No.1 Pokémon read for you! Hope you enjoy the magazine – write in and let us know what you think... ta-ra!

MEW'S NEWS
4 Find out what's been going on around Europe this summer with the special Pokémon days!

POKÉCHAT
10 Some fan fiction for you to read, as well as some brilliant Pokémon collections being shown off!

THE RISE OF DARKRAI
12 Spooky goings on in the 10th *Pokémon* movie – coming to a DVD player near you at the end of September!

POKÉMON PLATINUM
20 The sequel to *Diamond* and *Pearl* is shaping up nicely, with lots of cool enhancements to enjoy!

POKÉPUZZLES
24 We've hidden away 20 Pokémon in this cool Mystery Dungeon landscape. Can you find 'em all?

POKÉDEX CARDS
35 Another 18 great Pokémon this month – hope you're cutting them all out!

DESIGN-A-MONSTER
42 A showcase of all the monster creations you have come up with this month – scary stuff!

TRADING CARD GAME
44 What useful cards has Ditto chosen this month in his Hot Pick? Plus results from Worlds 2008!

Who is this mysterious man in the brown coat? Find out over on page 20 in our *Platinum* feature!

There's a whole new set of monsters to battle in the new *Dragon Quest* game on page 30!

With a DVD release around the corner, flick over to page 12 to check out what's in store!

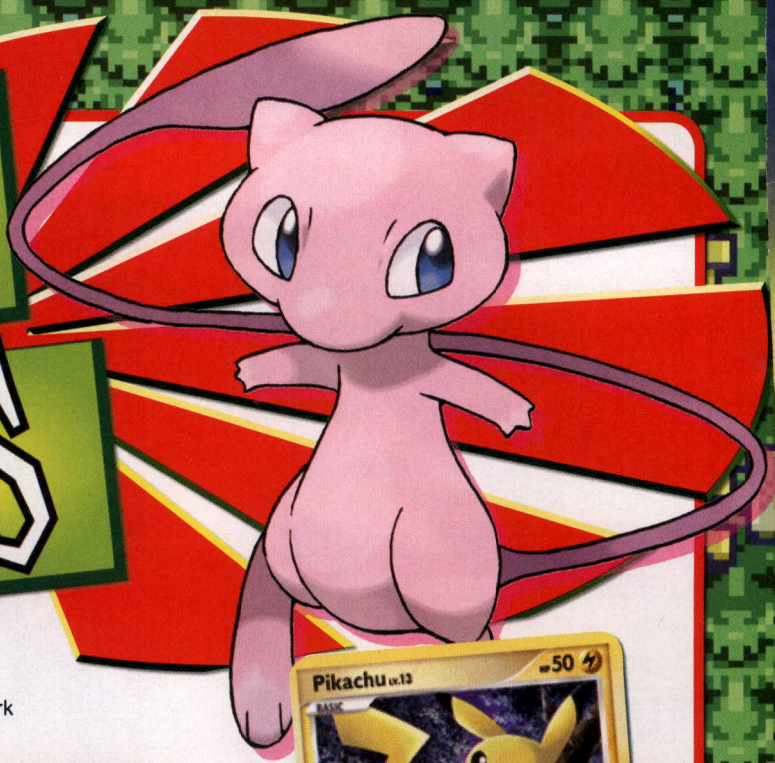
CONTACT US...

Pokémon World
Richmond House
33 Richmond Hill
Bournemouth
BH2 6EZ

email: pokémonworld@imagine-publishing.co.uk

web: pokemon-world.co.uk

MEW'S NEWS



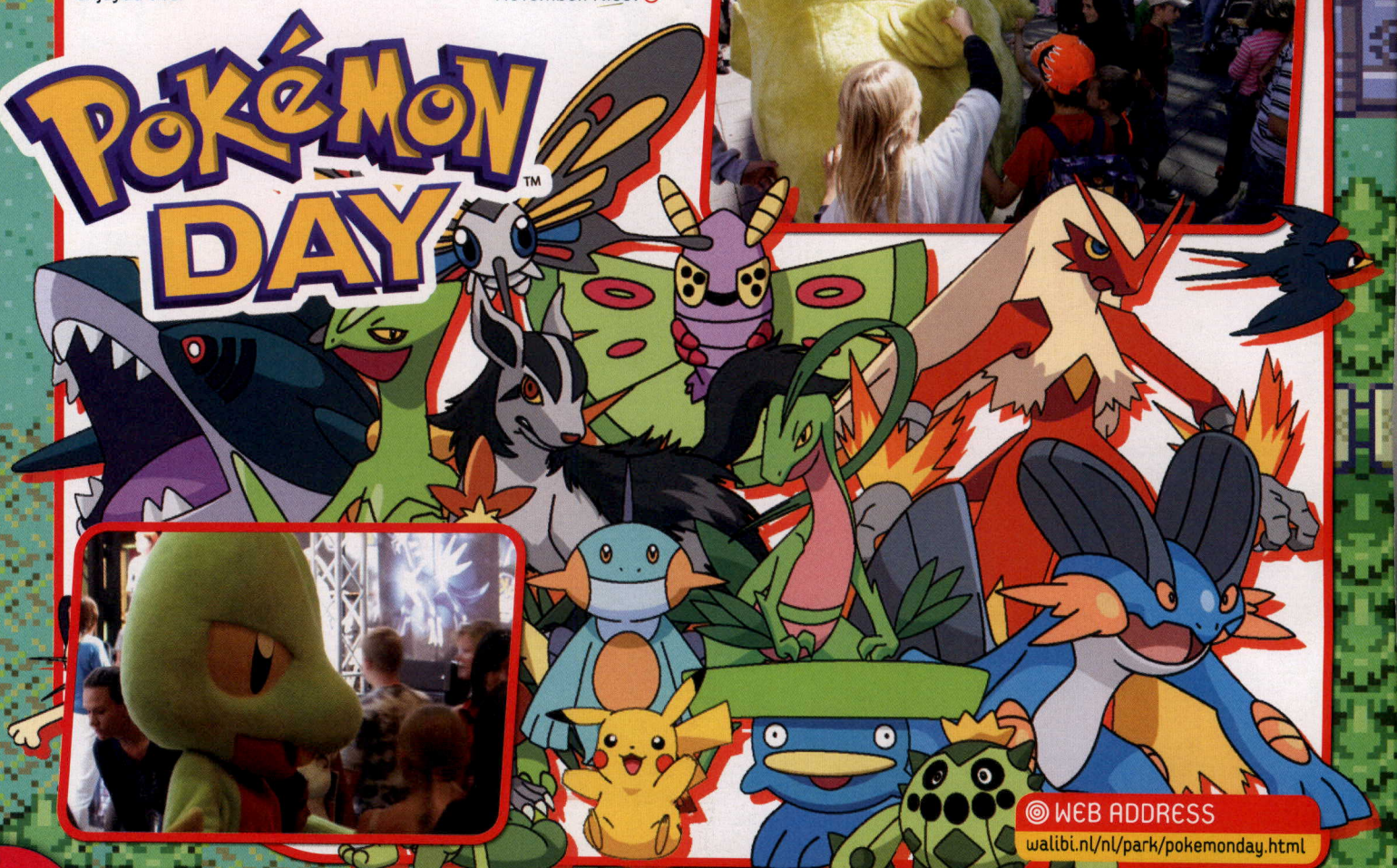
Europe goes wild for Pokémon!

Pokémon-themed events were enjoyed right across Europe back in August...

We had our Pokémon Live! event at Woolworths shops throughout August, but while we were downloading Darkrai and getting goodie bags, there were some great Pokémon events happening in other parts of Europe, too! On 30 and 31 August, Holland enjoyed two Pokémon Days at their Walibi World theme park in Biddinghuizen.

The Dutch could grab Darkrai for themselves, watch *The Rise Of Darkrai* at the cinema, have their photos taken with Pikachu, Piplup, Chimchar or Turtwig and get some tips on their Pokémon Trading Card Game techniques from the experts. Everyone who attended and paid their €19 got a limited edition Pikachu trading card, too. Cool!

Now it's Germany's turn with events happening in McDonald's up and down the country from September to November. Nice!



WEB ADDRESS
walibi.nl/nl/park/pokemonday.html

Check out the new mystery missions!

Cool new Wi-Fi missions released for the Explorers games!

If you're lucky enough to have a copy of *Mystery Dungeon: Explorers Of Time* or *Darkness*, then here are some cool codes for you.

Try out a Wonder Gummi Mission by entering the password:

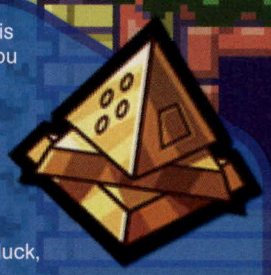
X%#Q @J%# 0=%3
#2JT 9#2+ TJ87

If you succeed, you reward will be a Tight Belt!

Or, you can have a go at an Ice-Type Item mission by entering the password:

KT__ =9XX SJR6
NN4J F29J F83#

If you succeed at this one, the item that you get will make your Ice-type Pokémon much stronger, and you'll be able to defeat Glalie and recover the Max Elixir stolen from Snover. Good luck, Pokémon fans!



Ltd Ed Pokémon Onyx DS!

Here's something special to get the Pokémon fan who has everything this Christmas – a cool limited edition DS Lite...

Out in America right now (and we've got our fingers crossed for the UK later this year!) is this beautifully crafted gold and silver on black Nintendo DS Lite. Pokémon fans certainly know a rare treasure when they see one, and this is going to be one of the most sought-after treasures yet!

It's actually a cool Nintendo DS pack that includes the special Onyx DS Lite with Legendary Pokémon Dialga and Palkia on it, plus a bonus DVD that contains an animated special of *Pokémon Mystery Dungeon: Explorers Of Time* and *Darkness*, a carry case in the cool black, gold and silver theme and a collectable mini-poster of Groyle.

The special DVD is really worth watching, but some of you may have already seen it if you were lucky enough to go along to the Woolworths Pokémon Live! events back in August. The goodie bags that were given away there included a copy of this DVD, as well as limited copies of the *Mystery Dungeon* games, too.

This cool pack costs $129.99 over in the States (around £71 in today's exchange rates). That really is a real bargain if you ask us!

New T-shirt designs for Mums and Dads!

Make your parents cool this Christmas with one of these...

Last issue we brought you the exciting news that Nintendo and The Pokémon Company have created a line of T-shirts aimed squarely at adult Pokémon fans. It's called Pokémon 151, and we think it's pretty cool.

It looks like they're planning to add to the range, as we've spotted a great design starring Kakuna. These are already on sale at the Japanese Pokémon Center, and you can check out the website at www.pokemon151.jp They cost ¥4,530 – that's about £23, so they don't come cheap, but they're great fashion items!

NUMBER OF POKÉMON IN THIS ISSUE **125**

Down the book shop

We take a flick through the latest offerings from Puffin Books...

The Worst Witch To The Rescue

Jill Murphy

Mildred may be the worst witch at the academy, but she's the best friend you could ever have. Millions of readers love her, and so will you. All we will say is... prepare to be astounded by this great book!

Silverfin: The Graphic Novel

Charlie Higson

It's James Bond's first day at Eton, and already he's met his first enemy. This is the start of an adventure that will take him from the school playing fields, to the remote shores of Loch Silverfin and a terrifying discovery that threatens to unleash a new breed of war. This book is from Charlie Higson who many readers will know from the *Young Bond* series, but their dads will know better from his work on TV's *The Fast Show*!

Primeval: Tattoo Activity Book

Miscellaneous

Tattoos are always popular with kids and hairy bikers alike, and these ones feature some of the best monsters from the *Primeval* TV series, as well as elements that allow you kids to transform yourselves! Packed with fun activities, this is a book that will keep you busy on a rainy afternoon!

WEB ADDRESS
www.puffin.co.uk

Pokémon GTS Global Trade Station

Your monthly update of which Pokémon are hot or not on the Pokémon GTS...

For those of you who don't know, the Pokémon Global Trade System is a really clever website invented by the boffins at Nintendo, where *Diamond* and *Pearl* players can deposit their Pokémon and trade with each other. It's so cool we are now bringing you a regular feature in Pokémon World. Here's your monthly update on the ten most popular Pokémon to be traded, along with the countries who are doing the most trading. It's interesting to see just how many Pokémon have been added to the system, too. If you haven't tried out the GTS yet, give it a whirl and let us know how you get on.

Top 10 Pokémon traded on the GTS...

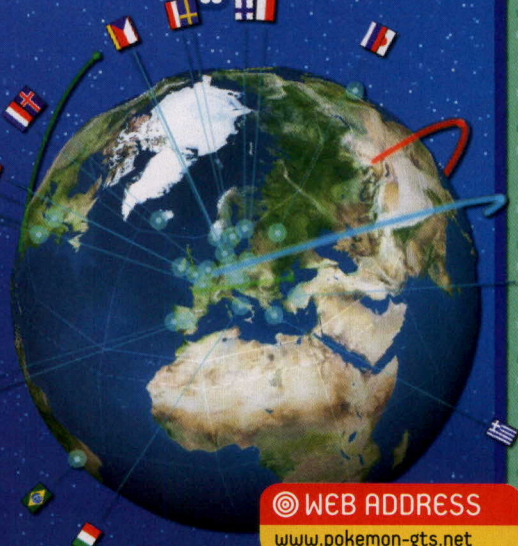
1. Dialga
2. Palkia
3. Spiritomb
4. Milotic
5. Piplup
6. Rayquaza
7. Mewtwo
8. Eevee
9. Turtwig
10. Chimchar

Top 10 countries where Pokémon have been traded the most...

1. Japan
2. United States of America
3. Spain
4. France
5. United Kingdom
6. Canada
7. Germany
8. Afghanistan
9. Mexico
10. Italy

No. of Pokémon deposited on the GTS...

111,972



WEB ADDRESS
www.pokemon-gts.net

Pokémon Diamond Version Pearl Version Character Profile

Cheryl

This lovely lady is a Pokémon Trainer from Sinnoh. She is one of the seven Trainers who can join you during an event in the IV generation games. She can also join you for Battle Tower competitions. You will first spot her in the Eterna Forest where she asks for you to join her as she is afraid of bumping in to Team Galactic. She has a Chansey with her who enjoys using restoration fighting moves, but isn't too clever at offensive techniques.

Coming soon to a bedroom near you...

Indiana Jones And The Kingdom Of The Crystal Skull (Two-Disc Edition)

Format DVD • Studio Paramount
Rating 12 • Release date 10 November

20 years on from his *Last Crusade*, Indiana Jones is back with a nail-biting adventure packed with action. This two-disc set is the ultimate version to add to your Christmas list, as it has all the extras you could need!

Iron Man

Format DVD • Studio Paramount
Rating 12 • Release date 27 October

The movie of the Marvel Comics series, *Iron Man* is the story of a billionaire industrialist who invents an indestructible suit that allows him to have a go at being a superhero! Packed with villains, weapons and action!

X-Men - Season One Part Two

Format DVD • Studio Liberation Entertainment
Rating PG • Release date 29 September

Whether you're a veteran X-Men fan or new to the comic and cartoon series, you're going to get a kick out of this DVD. It might be nearly 20 years old, but it still works well today up against modern CGI cartoons.

Lego Batman: The Videogame

Format Xbox 360, Wii, PlayStation 2 • Publisher Warner Bros
Game type Platform • Release date 31 October

After the rip-roaring success of *Lego Star Wars* and *Lego Indiana Jones* comes *Lego Batman* staring the caped crusader and his sidekick Robin. It's a colourful platform game packed with secrets!

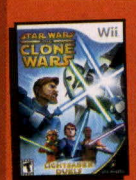
LittleBigPlanet

Format PlayStation 3 • Publisher Sony
Game type Adventure • Release date 30 Oct

With 50 awesome levels that you can shape and enhance yourself, this is a new kind of game for the PlayStation 3. It features tricky obstacles, fast and furious gameplay and great online options!

Star Wars The Clone Wars: Lightsaber Duels

Format Wii • Publisher Activision
Game type Action • Release date 7 Nov



Take your Wii Remote, and fight the most memorable duels from the big-screen hit *The Clone Wars* by waving your Remote around and becoming a Jedi! This is the ultimate *Star Wars* experience!

MAKE and do!

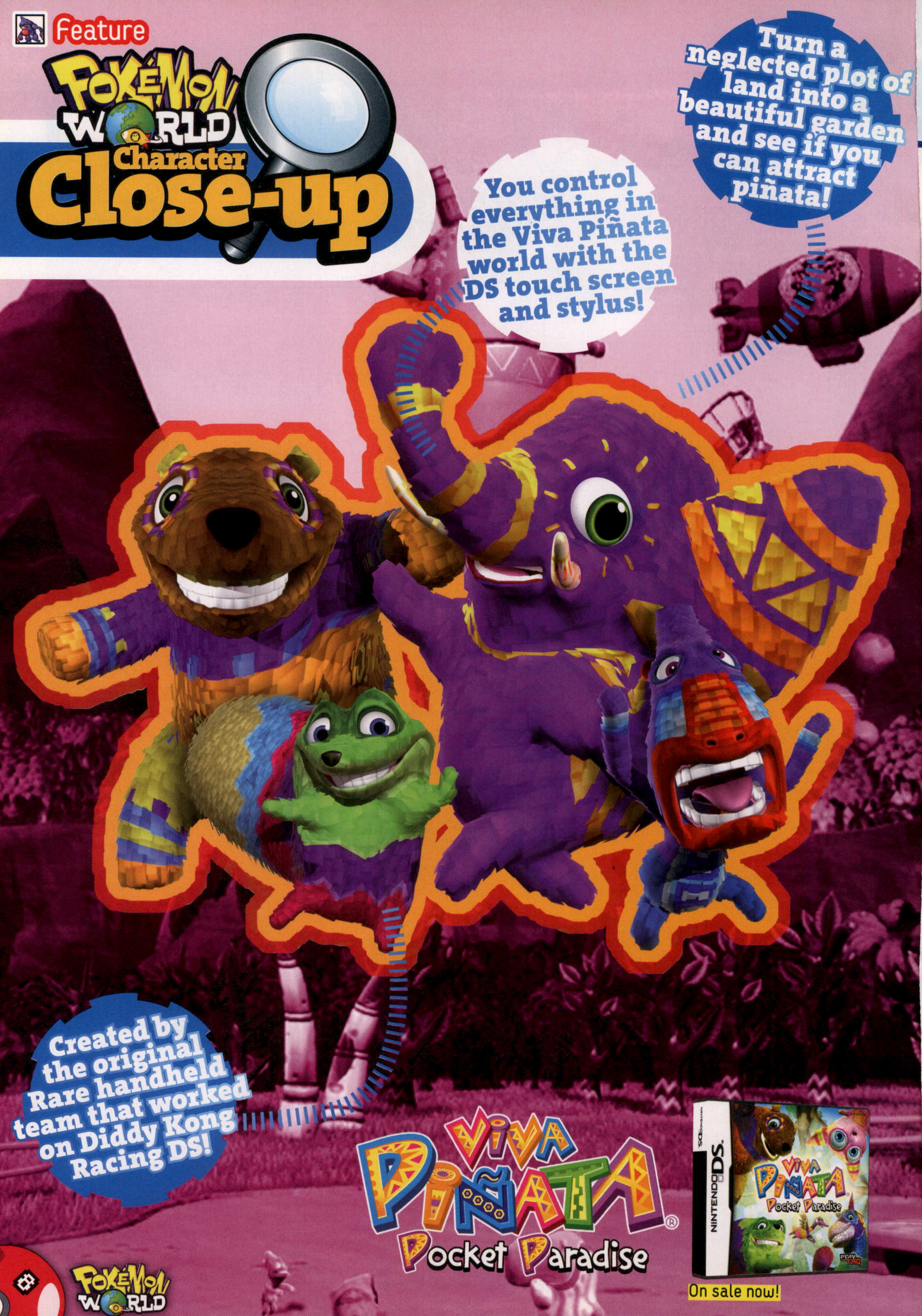
Cool! A Pikachu photo frame for you to cut out and use with your favourite photo. Enjoy!

1. GLUE THIS PAGE TO A PIECE OF CARDBOARD FOR STRENGTH
2. CUT ALONG THE SOLID LINES TO CUT OUT YOUR PHOTO FRAME, THE STAND AND HOLDERS FOR YOUR PHOTO.
3. FOLD ALONG THE DOTTED LINES AND INSERT THE STAND THROUGH THE HOLE IN THE BASE TO STAND THE FRAME UP.
4. NOW SLIDE IN A REGULAR 6x4 INCH PHOTO AND ENJOY!

Pokémon World Character Close-up

Turn a neglected plot of land into a beautiful garden and see if you can attract piñata!

You control everything in the Viva Piñata world with the DS touch screen and stylus!



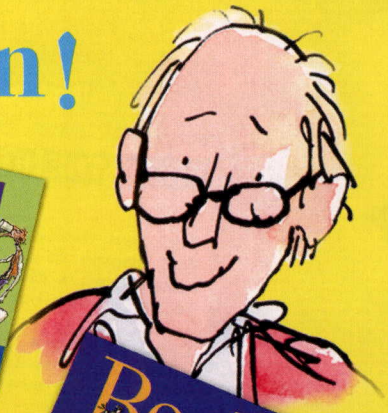
Created by the original Rare handheld team that worked on Diddy Kong Racing DS!

Viva Piñata® Pocket Paradise

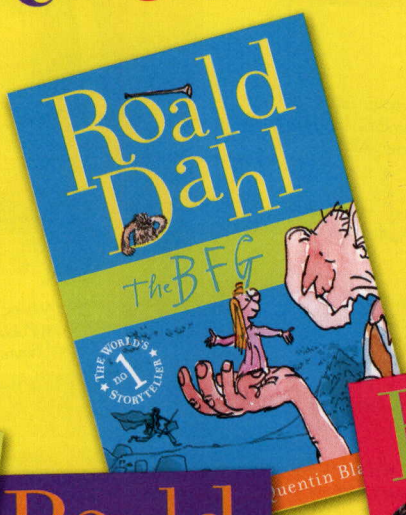
On sale now!

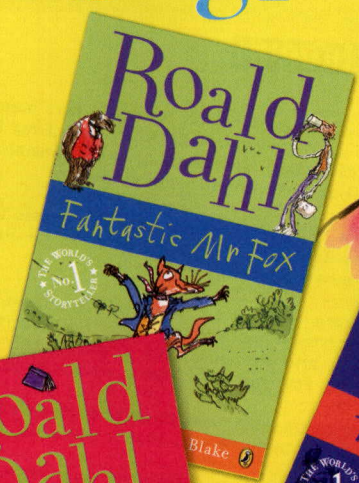
Read Roald Dahl

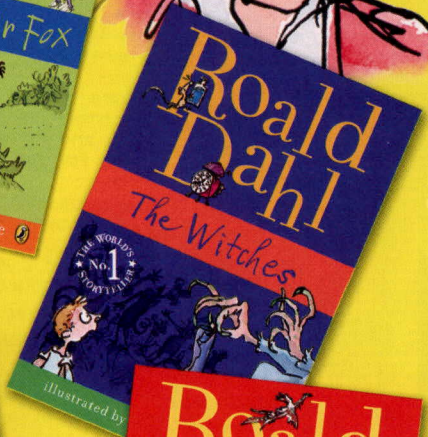
and let the fun begin!

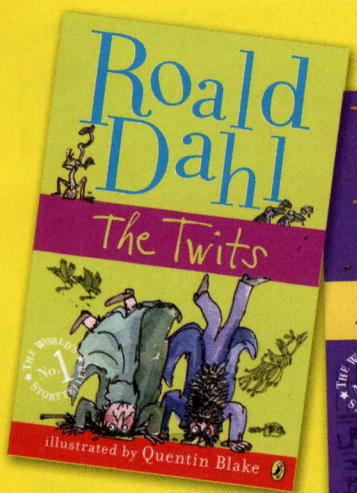


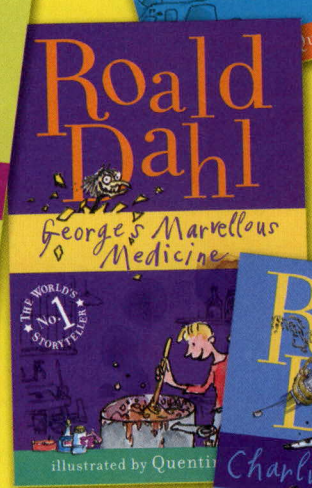
THE WORLD'S No.1 STORYTELLER

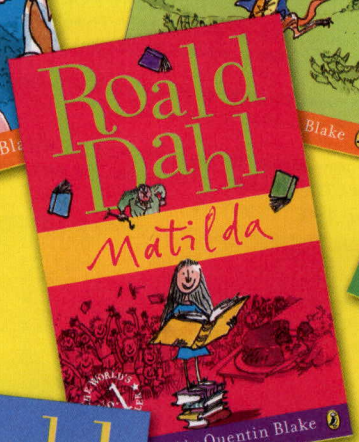


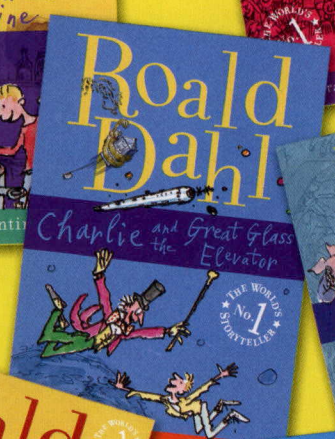


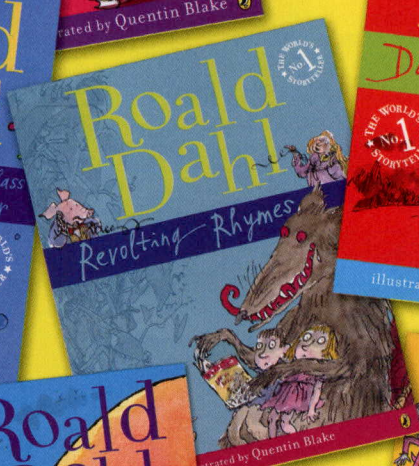


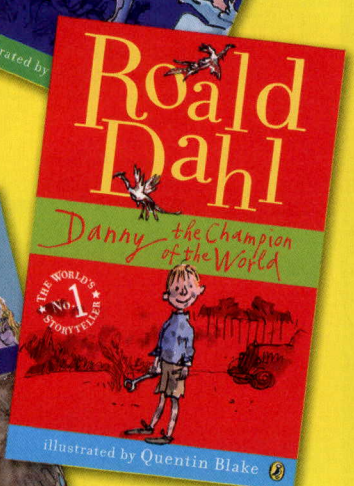


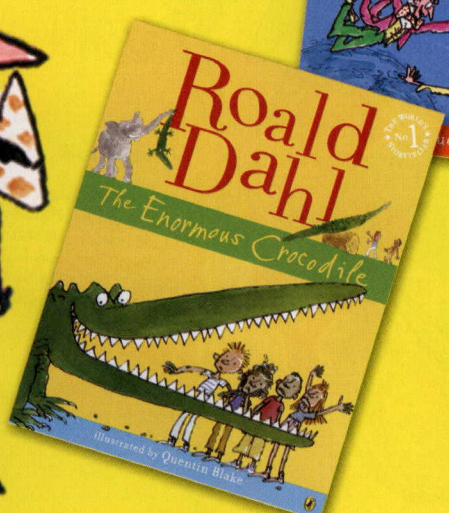


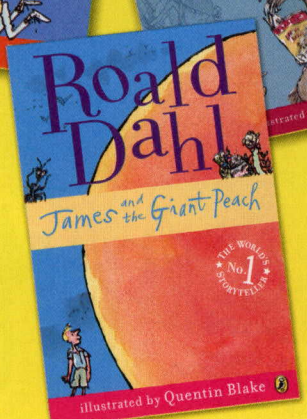


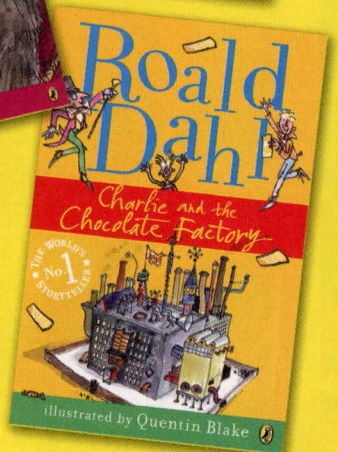












For more marvellous Roald Dahl fun go to rolddahl.com

POKÉCHAT

Pokémon World

PKMN.NET Bulbapedia Serebii.net Pokemon Elite 2000 Japanese Pokedex Pokémon Dia...émon Pearl

FROM THE FORUM

Booly says:
I looked through the threads and did not see a topic dedicated for people to give their opinions on catching Pokémon. How many people use a cheating device such as Gameshark or Action Replay to get those hard-to-reach monsters?

Flamer says:
It's much more fun completing the Pokédex without the help of cheat devices. In my opinion, it gets rid of the challenging element of it, taking away all the fun.

Drake Pokétrainer says:
I filled my entire dex but cause of the lack of events here I had to trade with other people to get the event Pokémon. However, I have a Shaymin and Arceus who aren't legit. They're just rotting in my box, waiting for me to have a chance to get legit ones.

bookist says:
I think it's pointless to use cheating devices as when you can get Shaymin/Arceus normally you won't be able to.

Mudkip Fantastic says:
Well the only reason I am going to get an Action Replay for my DS is Celebi. We may never get a chance to get it!

JOIN IN THE CHAT AT WWW.SEREBII.NET

Hello, my name is Emily Hamp. I am six years old and love collecting Pokémon. Here is a photo of me and some of my Pokémon figures. Pokémon is my favourite thing to play!

I am Alexander Ireland and this is my sister Chloe. I have been collecting Pokémon since I was five. My mum and dad drew and painted Charizard and Blastoise on my bedroom wall!

Hello my name is Adam. I really like playing Pokémon Diamond., and I just got Pokémon Mystery Dungeon a few days ago. I really like Water-type and Psychic-type Pokémon. Here is my Top Ten Pokémon...

1. Empoleon
2. Gallade
3. Piplup
4. Kirlia
5. Ralts
6. Prinplup
7. Shellos
8. Gastrodon
9. Mantine
10. Finneon

Adam Kelly, age 7, Cavan, Ireland

Do you have a different Top Ten to Adam's? Why not write in and tell us what it is?

Why did Squirtle use Water Gun? It thought it would be a blast!

From Melanie Crichton, age 13

Hi, I'm Aaron Calvert and I'm eight. Since this photo was taken I have collected even more Pokémon stuff. My favourite Pokémon are Pikachu, Dialga and Giratina.

Hi Pokémon World!

I really love your magazine! I buy it every month with my pocket money. I like the Design A Monster and the Pokédex cards pages best. My favourite Pokémon is Girafarig. I can't wait to see the new Pokémon movie, The Rise Of Darkrai, my mum said she will buy it for my birthday when it comes out.

Amy Williams, age 9, Chepstow

Thanks for writing in, Amy! We agree, Girafarig is an awesome Pokémon! Don't forget to take a look at our feature on The Rise Of Darkrai, it's on page 12.

Pokémon Fan Fiction

Sharpfangs And The Quest For The Mysterious Eggs

By Daniel Loveless, age 9, Silverstone

Chapter 1 — News Terror

"Now I use Water Gun!" yelled Sharpfangs as a jet of water hit Dotts in the face. Sharpfangs is a Totodile and Dotts is a Seedot.

"BEEP BEEP! Duelling club has ended!"

"Nice try, weedy fangs", heckled Dotts as he strolled past. "But you'll need to do better than that."

Sharpfangs only had one friend, and he was a Pikachu named Sparky. "If you want to be a hero, this news should help you", Sparky told Sharpfangs.

"What do you mean, 'this news'?"

Sparky narrowed his eyes and replied, "Didn't you watch it?"

"No"

Sparky sighed and turned on the TV. An image of Charizard appeared on the screen. "We have some terrible news here", said the Charizard. "Some valuable eggs will hatch on Route 202 and some Camerupts are trying to get their hands on them. Stop them!"

Sparky turned off the TV. Sharpfangs considered what the Charizard had said for a moment, turned to his friend Sparky and said, "What are you waiting for, let's go!"

Chapter 2 — The Absol

Sharpfangs gave himself that name to make himself sound strong, but barely anyone thought that about him. He and Sparky had been walking for half an hour and they hadn't found anything interesting yet.

Then, suddenly, Sharpfang spotted an Absol in the middle of nowhere.

"Hey, you there!" yelled Sharpfangs, rushing over to the Absol.

"What do you want?" said the Absol.

"We're on a mission to save some eggs", replied Sharpfangs. Absol's face lit up. "A mission? I'm in!" Sharpfangs looked doubtful, "Wouldn't you like to know a bit more about it?"

"Not really, I love missions and I'm thinking that you may be looking for the eggs on Route 202?" Sharpfangs nodded, and with that, Absol grinned and walked on with Sharpfangs and Sparky.

Chapter 3 — Camerupts Attack

Soon Sharpfangs and the others found the eggs.

"Quick", said Sparky, "let's take these eggs home before we're spotted".

This would have been a great plan but a Camerupt had just spied them. The Camerupt let out a piercing whistle and Sharpfangs, Sparky and Absol found themselves circled with Camerupts in every direction.

For months Sharpfangs and Sparky had been preparing for such an attack, and now it was time to get down to business. Sparky whispered to Absol and Absol smiled. There was a moment's silence and then:

"Bubble beam!" shouted Sharpfang, splattering three Camerupts.

"Thunderbolt!" yelled Sparky shocking three more.

"Sky uppercut!" declared Absol, charging into two more Camerupts.

Soon all of the Camerupts were knocked out, but Absol said, "We still need to defeat their leader."

"Who would that be?" asked Sharpfangs.

"It could be anyone, but I've got an idea. Follow me", said the Absol.

Chapter 4 — Facing The Enemy

Finally Sharpfangs, Sparky and Absol reached the top of the hill they were climbing.

"Who's there?" demanded a loud voice.

The figure moved forward. It was a Moltres.

"What are you doing with my eggs – give them back to me now!" he roared.

"RUN!" yelled Sharpfangs.

"No", said Sparky. He whispered to Sharpfangs and Absol. They smiled. Sparky and Absol ran, while Sharpfangs remained where he was with the eggs.

Moltres lunged for the eggs, but at the last second Sharpfangs pulled the eggs away. The sudden movement caused Moltres to crash to the ground. Sharpfangs summoned all of his power and summoned Hydro Cannon. Spraying Moltres with all of his might, Sharpfangs turned and ran as fast as he could with the eggs.

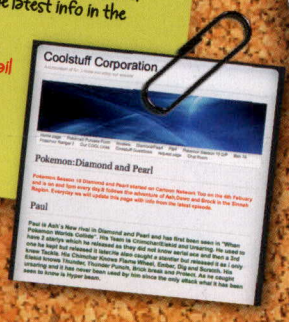
Sharpfangs, Sparky and Absol were heroes. Even more so when the eggs hatched into six extremely rare Wynauts. Sharpfangs was delighted, especially when Dotts clapped him grudgingly on the shoulder at their next meeting and muttered, "Well done – your defeat of Moltres was cool."

THE END

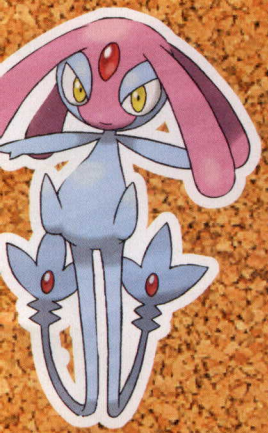
Dear Pokemon World,
We would be very grateful if you could put our website www.freewebs.com/coolstuffcorporation in your magazine, as it is a very good website about Pokémon and other cool stuff. We would like to have more members as we don't have many so far because have just made the site. Our company is called Coolstuff Corporation and we even have a chat box where you can talk to other people and trade with other people on Diamond and Pearl. Also, you can find out the latest info in the Pokémon world.

Thanks George and Dan, via email

No problem, George and Dan. If you've got yourself access to the internet, then try out the website. Here's a pic of it!

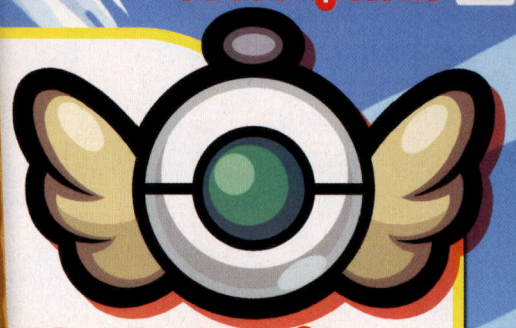


Here's a MASSIVE collection of Pokémon stuff belonging to Jordon and Andre Sims. Well done, lads – keep on collecting – see if you can fill the house!



When is it time to take your Pokémon to the doctors? When its bulb is sore! (Bulbasaur, geddit?)
From Adam Hardwick, age 12

Have you got something to say in PokéChat? Your own review of a game, photos of you at Pokémon events, or your own Pokémon collection? Or simply want to get something off your chest? Write to us at this address:
PokéChat, Pokémon World, Richmond House, 33 Richmond Hill, Bournemouth, BH2 6EZ
or email:
pokemonworld@imagine-publishing.co.uk



Subscribe & Save!

Why not subscribe to Pokémon World today and get every issue delivered to your front door with a whopping discount?! Each magazine comes with fantastic free gifts!

2 EASY WAYS TO SUBSCRIBE

1. Telephone

Order via credit or debit card over the phone, call:

0844 848 8405

Overseas: +44 (0) 1795 412 896

2. Online

Point your browser to:

www.pokemon-world.co.uk

YOUR EXCLUSIVE READER PRICES...
UK Direct Debit – only £21 every 6 issues (Save 12.5%!)
UK annual subscription – £45.50
Europe annual subscription – £60.00
World annual subscription – £70.00

Code: PAD 082

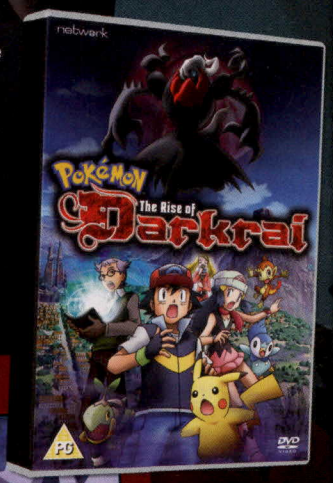
Pokémon The Rise of Darkrai

Our old friend Ash Ketchum has probably seen and battled more Pokémon than most. He has the right to think of himself as a bit of a Pokémon expert, but not even he had come across Darkrai before! Do you think he's ready to face the mysterious Darkrai in the tenth *Pokémon* movie?

The gang were all on their way to another Pokémon Contest, with Ash leading the way as usual, when they stumble upon a place called Alamos Town. Roaming the streets, they meet a young girl named Alice who kindly gives them a tour of the landmarks of the town – the wonderful gardens filled with water features and lush greenery and the Space-Time Tower. While on their tour they discover that part of the gardens has been destroyed by someone – or something!

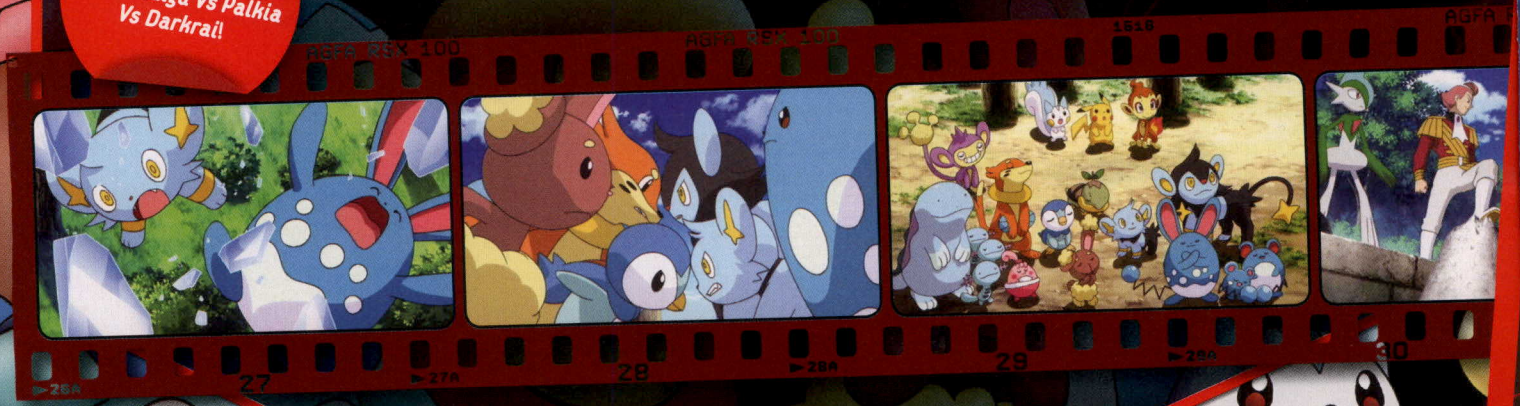
Suddenly, a man called Baron Alberto appears. He's an influential man of the town and he's adamant that this devastation is down to the mysterious Legendary Pokémon Darkrai. Just as he's making these accusations, Darkrai himself appears before them all as if to confront them about Baron's theory! None of the gang had ever come across Darkrai before – just who is he and what does he want? There are so many questions that need to be answered about this Pokémon!

Before anyone can find out we

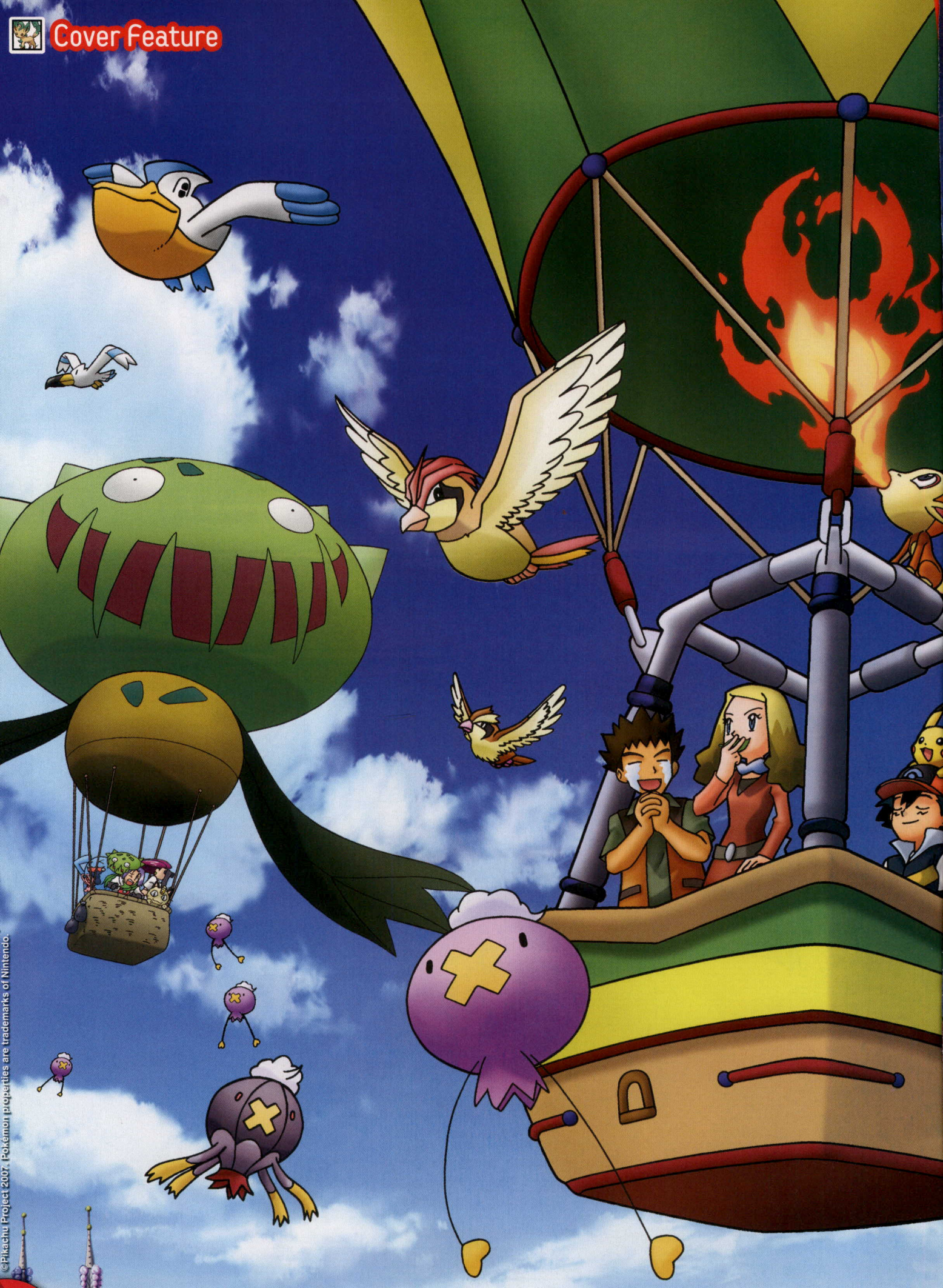


There has been a *Pokémon* movie every year in Japan, going right back to 1998! Have you seen 'em all?

In Japan this movie was originally titled *Dialga Vs Palkia Vs Darkrai!*



©2008 Pokémon. ©1997-2008 Nintendo, Creatures, GAME FREAK, TV Tokyo, ShoPro, JR Kikaku



©Pikachu Project 2007. Pokémon properties are trademarks of Nintendo.

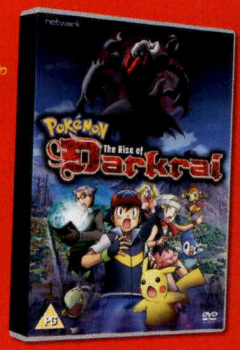
see Dialga and Palkia fighting a vicious battle in space. The ferocious Pokémon are so powerful that they tear a hole in Space-Time and Alamos Town can clearly be seen through it. A deep, dank fog slowly descends on the town, trapping all the townfolk so that they are mysteriously unable to leave!

Alice's childhood friend, a boffin called Tonio, soon realises that Alamos Town is in the grips of some kind of Space-TIme phenomenon, and analysing the data he discovers that the destruction of the gardens was down to Palkia arriving in town after suffering terrible injuries in his fight with Dialga. As this giant among Pokémon takes refuge, it's not long before Darkrai senses its presence and goes in for the attack, causing yet more devastation to the poor town and sending the people running for cover. Then, to make matters worse, Dialga appears from the other dimension, looking for his foe to continue the fight. When the two god-like Pokémon meet face to face with Darkrai, the battle between them isn't pretty!

Shockwaves rattle out around the town as the giant Pokémon savage each other. Before too long, the town is nearing complete collapse and a prediction written in the diary of Tonio's great-grandfather and the architect of the Space-Time Tower, Godey, could be coming true! It reads, "When space and time come together, a great wrath will engulf the world. An eternal never-ending battle of gods... a hope is left: Oración..."

Can Ash and his mates save Alamos Town from the wrath of these monstrous Pokémon? Can they trust Darkrai, or is he an enemy? Grab a DVD to find out!

10TH MOVIE FACTS!



- The setting of Alamos Town in *The Rise Of Darkrai* is based on Barcelona in Spain. The movie's creators visited the city many times in the making of the anime. The Space-Time tower in the movie and the Oración are actually modelled on the Sagrada Família and the Park Güell in Barcelona, created by architect Antoni Gaudí. The names Tonio and Godey in the movie are a homage to this famous architect and his work.
- *The Rise Of Darkrai*, called *Dialga Vs Palkia Vs Darkrai* in Japan, was a big success in cinemas over there. It topped the box office charts when released and was seen by 1,074,000 people in the first three days!
- The movie was more successful than the previous one, *Pokémon Ranger And The Temple Of The Sea*.
- The English version of the movie was shown exclusively on Cartoon Network in the States on 1 February and is now coming out on DVD in the UK on 29 September, courtesy of Network. Grab a copy down the shops as soon as you can! It's only £12.99 and comes with an exclusive limited edition Pokémon Trading Card Game card – cool!

The Rise Of Darkrai is the first Pokémon DVD in the UK for many years, grab a copy for only £12.99!

Infernape, Empoleon, Torterra and Lickilicky all make their movie debut in this film!

The Rise Of Darkrai poster gallery...

This movie took more than $47 million (£25 million) at the Japanese box office in 2007 and went on to enjoy colossal DVD sales in Japan too. Maybe that was partly to do with the fact that there have been a multitude of posters for the film in Japan. We thought we'd showcase them all for you here. We particularly like the tenth *Pikachu* movie poster made up of dancing Pikachus! Every *Pokémon* movie has had a Pikachu short film that accompanied the main feature. On the subject of accompanying main features, the UK DVD release of the film has a special Pokémon Trading Card given away free with it – how cool is that?

Final Dialga Vs Palkia Vs Darkrai movie poster

Japanese Dialga Vs Palkia Vs Darkrai DVD poster

Japanese preview poster

Pikachu the Movie 10th Poster

Dialga Vs Palkia movie poster

Pokémon making their debut in this movie...

One of the most exciting things about a new *Pokémon* movie is that they often contain the debuts for many Pokémon on the big screen. *The Rise Of Darkrai* is no exception. See if you can spot all of the following Pokémon when watching the movie...

- Darkrai
- Infernape
- Empoleon
- Torterra
- Lickilicky
- Chingling
- Finneon
- Lumineon
- Gallade
- Drifblim
- Tangrowth
- Yanmega
- Luxio
- Luxray
- Gible
- Bronzor
- Bibarel
- Honchkrow
- Purugly
- Eastern Shellos

Is your favourite Pokémon in this list?

©2008 Pokémon. ©1997-2008 Nintendo, Creatures, GAME FREAK, TV Tokyo, ShoPro, JR Kikaku.

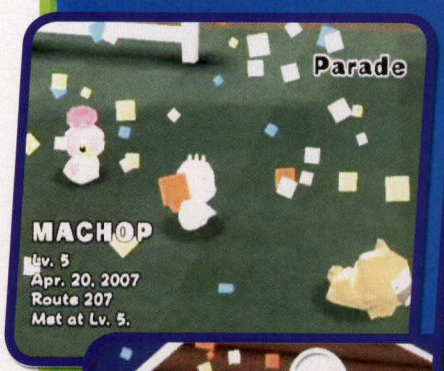
ASK PROFESSOR YEW

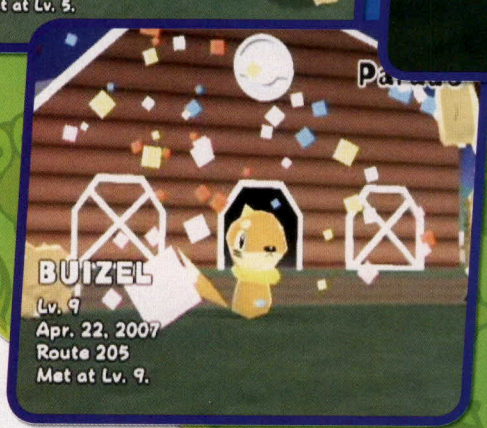
He's the man with all the Pokémon answers... it's our very own Professor Yew! He went to school with Professor Oak, you know!

On the ranch!

Q Hi there Professor Yew,
I've got to say that I simply love the new *My Pokémon Ranch* game on WiiWare. It's a brilliant way of showing off your Pokémon to all your mates, but I've got a question for you Prof. How can I see the details of my Pokémon in the game? I want to check out their stats as well as see them in their 3D forms. Any help would be much appreciated. Your number one fan.
From Rebecca Smart, age 12, London

A ***Thanks for your letter, Rebecca! You've come to the right place – I know everything there is to know about Pokémon games! Yes, there is a way of seeing all the details about your Pokémon in My Pokémon Ranch – start a Pokémon Parade! As each of the monsters walks by, you will be treated to a display of their current stats. Now sit back and enjoy your Pokémon collection!***





Unable to go ranging!

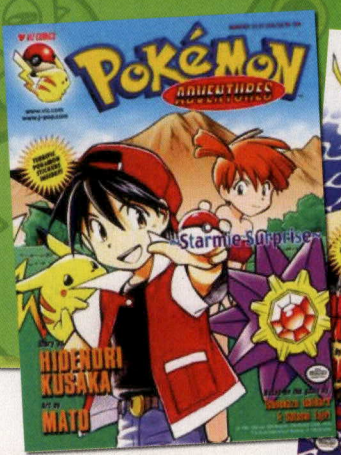
Q Dear Professor Yew,
First, let me say how much I love your magazine! Now, in *Pokémon Ranger* on the DS I've been trying to input a password to play the Manaphy mission for ages now, but I just can't seem to get it to work. The password is P8M2-9D6F-43H7, what could I be doing wrong?
From George Raymond, age nine, Clun

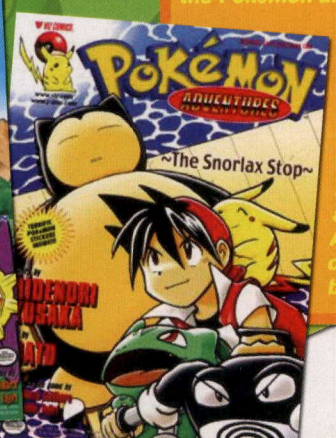
A ***Well, George, the chances are you are doing nothing wrong at all – except for the fact that you've got the wrong password. That password is for the American version of the game, and as you live in Clun, I'm thinking that you've probably got the English version for your DS. Try entering the password Mg35-Cpb8-4FW8 instead and the Manaphy mission will become accessible for you. You always have to watch out for different passwords for different versions of a Pokémon game as Nintendo has a habit of changing them!***

Is it Ash or not?

Q Dear Professor Yew,
I've seen a series of comics for sale in an internet shop called Pokémon Adventures, but the artwork style on the front covers is completely different to the TV show, movies and *Pokémon* games. What I want to know is, is the boy on the covers Ash Ketchum, just like in the TV show, or a new character? He looks nothing like Ash if you ask me, but a friend of mine says it definitely is. The other question is, do you think these comics are worth getting?
From Adam Buckley, age eight, Hastings

A ***Just because it doesn't look much like the TV show Ash, that doesn't mean it isn't Ash, you know, Adam! In fact... it is him, only drawn by a different artist. Most of the Pokémon artwork is done by a great Japanese artist called Ken Sugimori, but this series of comic books, or manga, is nothing to do with the Pokémon artwork master! There's nothing wrong with these comics, so buy them if you fancy a few new stories starring Ash and his chums, but the cartoon series will always be my favourite!***





A bit like a gremlin?

Q Dear Professor Yew,
This question might sound a bit stupid, but what is a sprite?
From Aiden Fellows, age seven, email

A *There's no such thing as a stupid question, Aiden. I'm glad you asked me. In these days of next-generation games consoles with their super-fast polygons, sprites are becoming a thing of the past. There was a time when a game was made up of nothing but sprites, though. A sprite is a small graphic from a game. It can be the main character, animated in various stages of movement as one sprite, it could be a piece of scenery with lots of them joining together to make the level you're playing, or it could simply be a letter of the alphabet as most DS or Game Boy games have sprites for all the text in them, too. You can think that anything you see on screen on a console like a Game Boy is a sprite. Hope that has answered your question for you! Here are a few pictures of sprites I played with earlier...*

A breed apart!

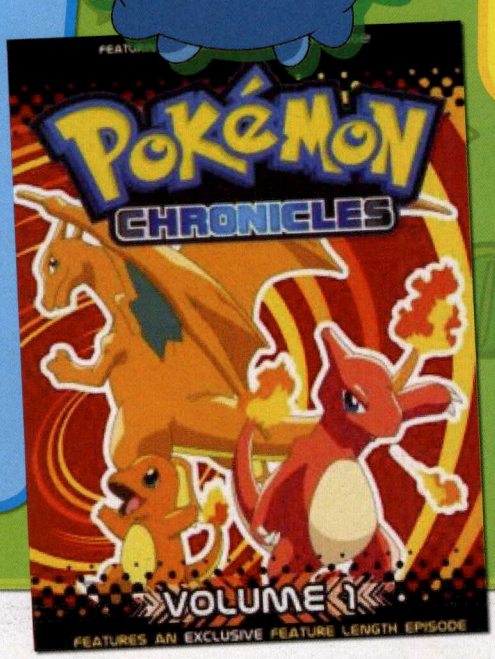
Q Dear Professor Yew,
My question for you is, what is the point in breeding in Pokémon games? I thought you were supposed to catch Pokémon in Pokéballs, but I hear a lot about breeding Pokemon from eggs and would like to learn more.
From Maximus Rayner, age 12, Weston-Super-Mare

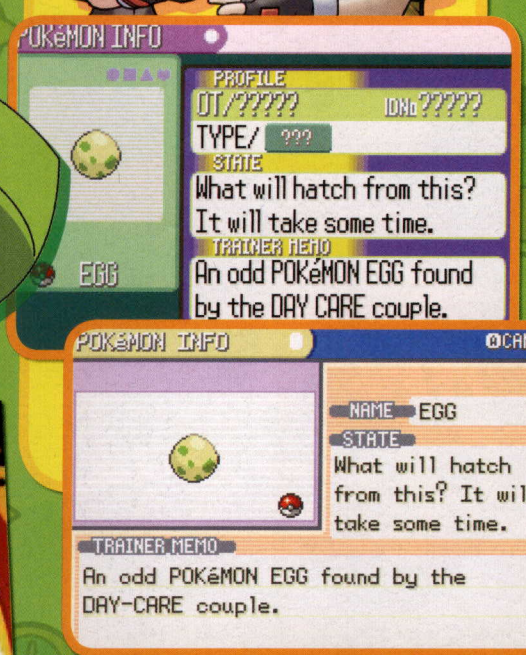
A *Well, Max, it's all about wanting to create the best Pokémon possible. Yes, you can catch Pokémon in the wild and train them, but they will have already lived much of their life without your influence and can only be pushed so far. If you breed a Pokémon from an egg, you will be all they know, and you can influence their behaviour from birth! You can give these new Pokémon moves that they would not normally be able to have and improve their individual statistics. Of course, it's a much cheaper way of gaining new Pokémon too, as it doesn't involve you buying and using a Pokéball to do it!*

Pokémon Chronicles?

Q Dear Professor Yew,
I have a Pokémon-loving pen pal in America and he has a collection of videos called *Pokémon Chronicles*. I've never seen these for sale in England, do you know what they are, Professor? And would it be worth me borrowing a video from my friend?
From Andrew Mason, age ten, Northampton

A *Oh yes, Andrew, Pokémon Chronicles, I remember this series well. It was a collection of Pokémon episodes that were shown in America and then released on video over there. They gathered together many of the Specials and unaired episodes – ones like the Winter Vacations. In these episodes Jimmy, Vincent and Marina find a Raikou and help him to defend himself from Team Rocket in New Bark Town, Misty comes back to Cerulean Gym to take command and Brock saves his gym in Pewter City from his Water Pokémon-loving mum! You could borrow the video and play it over here, but only if your video recorder plays tapes that are NTSC – this is the TV system used in America and is not compatible with our PAL system without conversion.*





SEND IN YOUR QUESTION...

Do you have a burning question for our very own Professor Yew? Then send it to us at pokemonworld@imagine-publishing.co.uk making sure you put 'Ask Professor Yew' in the subject line, or send it by post to...
Ask Professor Yew, Pokémon World, Richmond House, 33 Richmond Hill, Bournemouth, Dorset, BH2 6EZ

Pokémon Platinum

New information on *Pokémon Platinum* seems to be released every day in Japan, so here's our roundup of everything we've learned in the last month...

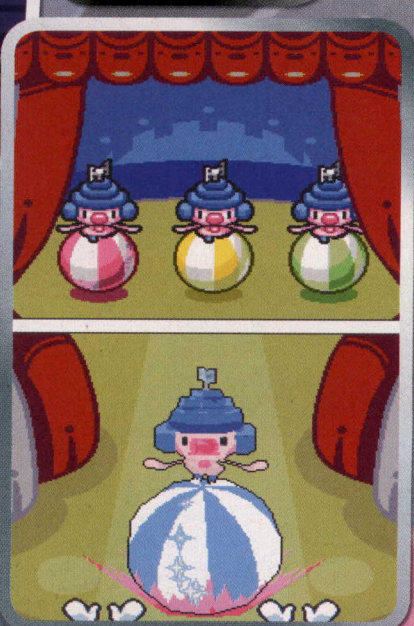
So, we already know that Giratina is the star Pokémon in this game, appearing in a new Origin Form and being hunted by Team Galactic.

While much of the game is the same as either *Diamond* or *Pearl*, there's going to be some exciting new additions that will make *Platinum* a worthy purchase. We're particularly excited about the Torn World, where the physics of the *Pokémon* games are turned completely on their head. Cyrus wakes Dialga and Palkia, and their presence creates a tear in reality that leads to Torn World. In this world, the DS's 3D graphics are pushed to the limit as platforms spring off in all directions, creating a disorientating effect. There will be surfing sections to negotiate your way through, too. Torn World is going to challenge *Pokémon* fans in a way these games have never done before!

Another new area to get your head around will be the Battle Frontier. You will find this in the Fight Area of

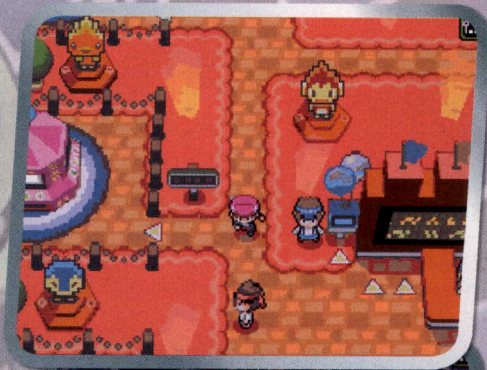
Platinum is packed with cool new mini-games to play.

To exit the new Wi-Fi Club you must ride on a familiar-looking boat!



Sinnoh – it's made up of five facilities and will help you improve your battle skills. We've seen a castle in the Battle Frontier that looked worth exploring, and there's a Battle Factory where you can hire Pokémon and take on others, exchanging Pokémon if you are victorious in battle. Success here will depend on how well you know your Pokémon type match-ups and their strengths and weaknesses.

The Wi-Fi elements of the game have been enhanced further. Downstairs in the Pokémon Centers you will now find a new attendant, and a door that wasn't there before! This is the Wi-Fi Club where 20 Pokémon Trainers can have fun at once. You can make Poffin in here together (Pokémon food if you're a newcomer around here!) in a mini-game where you throw berries at a Swalot machine. There's a new item called a Battle Recorder that, funnily enough, lets you record your battles to watch back later. It is thought that you will be able to send your recordings via Wi-Fi for your friends to watch, and of course you'll be able to see what they've been up to as well! An email option in Pokémon Centers almost turns your DS into a mini-PC – you will be able to email friends to remind them of battles, or just catch up. We hear that this system will work with your regular email account too, so you could just use *Pokémon Platinum* as a way of checking and sending your email on the move! Sadly, you can only spend so long in the Wi-Fi Club each day. Stay too long and the lights start to dim, fireworks go off, and a Piplup or Charizard-shaped boat will then arrive to take you away!



Stay too long at the Wi-Fi Club and fireworks go off, indicating that it's time to go home!

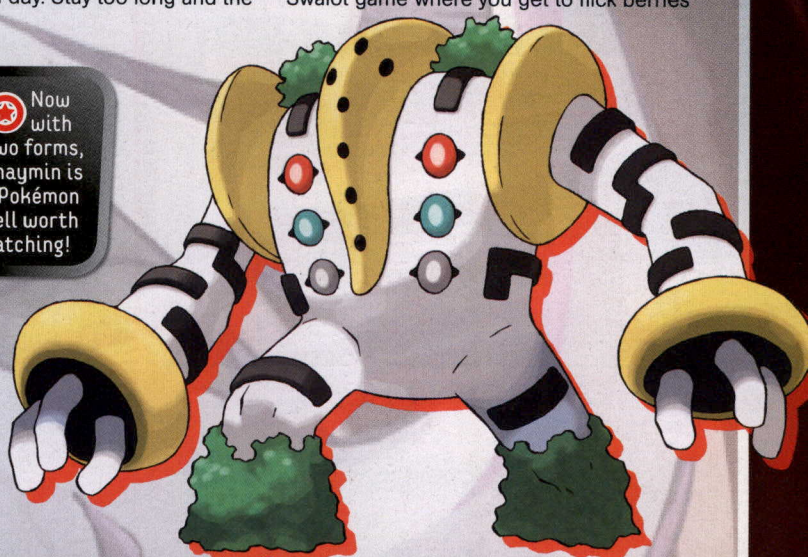
HELLO HANDSOME...

A new addition to the characters in the game is a policeman with the codename 'Handsome'! He has been sent to discover what is going on in Sinnoh with the weather changing and Team Galactic stepping up its activity. Does he have any Pokémon, though?

In the Wi-Fi Square you will be able to play five mini-games using the touch screen. There's the Swallowing Swalot game where you get to flick berries

PACKED WITH NEW MINI-GAMES!

Now with two forms, Shaymin is a Pokémon well worth watching!



FUN AND GAMES IN ETERNA GYM...

When we first encountered the Eterna City Gym in *Pokémon Diamond* and *Pearl*, you may recall that we all had to battle each of the Trainers in turn to reach the end and complete this section of the game. Not any more, there is a brand spanking new puzzle in the Platinum version of the Gym and we've been trying to figure it out...

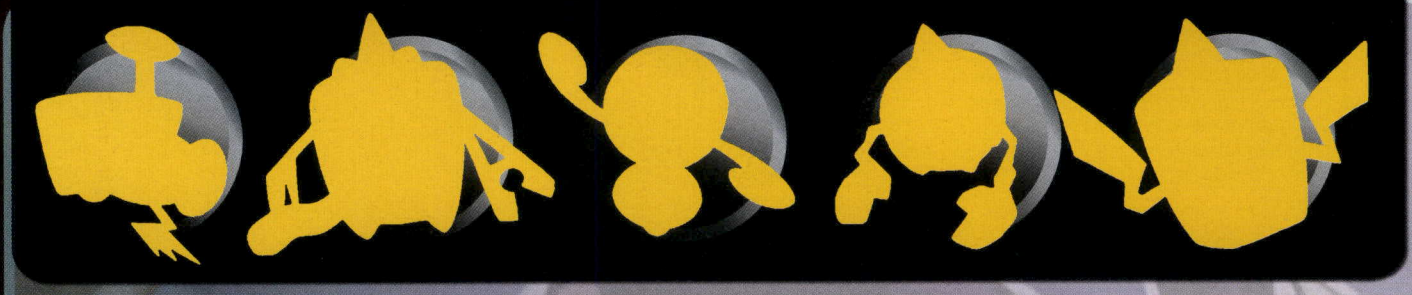
PUZZLING BLADES
When you first enter the Eterna Gym you will be faced with an area that has two blades in the centre and four exits. The blades can be made to move, but only by battling it out with the four Gym Trainers in turn. This is where the gameplay returns to the original form.

SPINNING STUFF
Take on each of the Eterna Gym Trainers and you will eventually come to Gardenia, just like in *Diamond* or *Pearl*. Seeing her off is the key to spinning the blades enough to allow you to reach the exit of the Gym. A strange addition to the game, but a welcome one!

OFF YOU GO
With the blades moved to the exit, it's time to move on. Other Gyms have received a face-lift in the game, too. At the Veilstone Gym you must now move around punch bags, knocking obstacles to create a pathway for yourself. In the original games you had to move pieces of wood instead.

GUESS WHO'S COMING TO YOUR DS...

What on Earth have we got here? There are five mysterious silhouettes of either new Pokémon, or new forms of Pokémon, that are thought to be appearing in *Pokémon Platinum*. Nintendo has started to tease its Japanese fans on the internet with these, and the company has also produced flyers that were given out in cinema foyers when people went along to the new *Pokémon* movie. Very mysterious indeed. Can you guess who these Pokémon are?



This is the new Battle Recorder. See the box at the bottom for more.

into the mouth of a rotating Swalot. The trajectory and speed of your flick on the touch screen determines how far your berries go, and the objective is to simply get a high score.

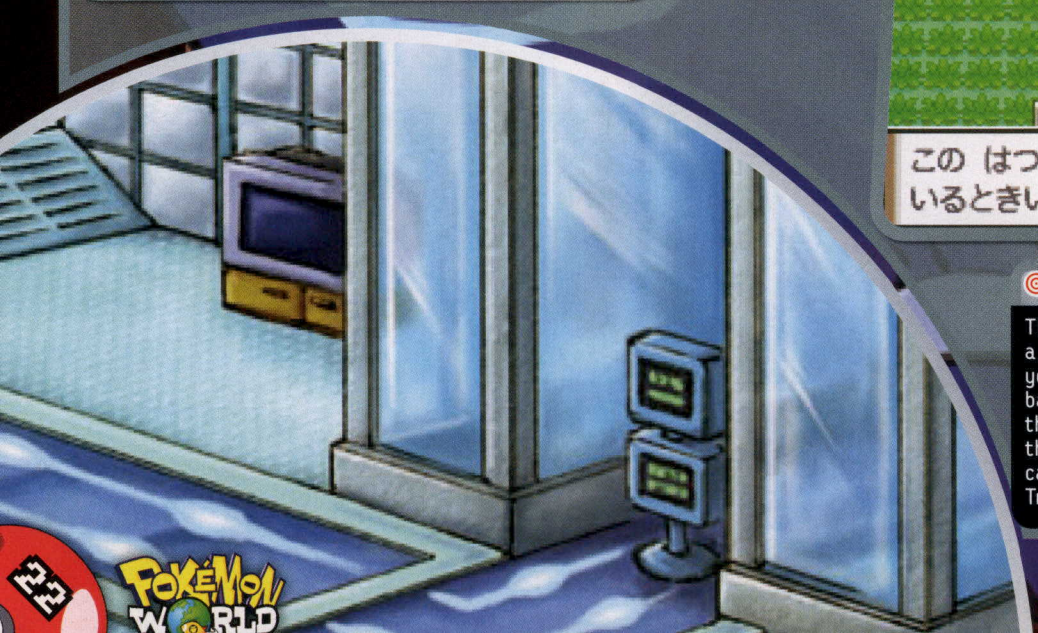
A Rolling Mime Jr game will test your reaction times as you attempt to keep Mime Jr on top of his ball. The objective here is to stay on longer than everyone else in the game, scoring more points the longer you do.

Then there's the Pumping Wobbuffet game, where you take on three other players and must pump up more balloons than them by going up and down with your stylus. It's not as easy as it first seems, as things will appear on the top screen to spoil your balloon-pumping fun, but its your job to get around these and pump the most balloons!

So, there are lots of great fun mini-games to be had in *Pokémon Platinum*!

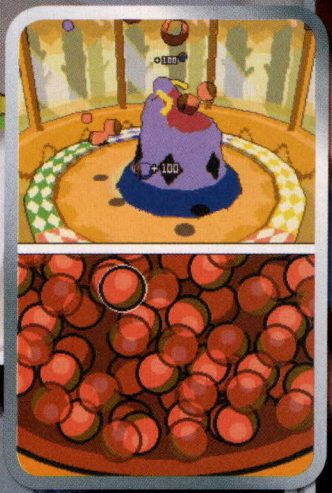
Rapidash takes on Torterra in a Battle Tower battle. Who do you think won the fight?

Here we see the hero of the tale about to take part in a battle in the Battle Tower. There are lots of new locations to find in this game!



RECORDING NOW...

This is a Battle Recorder! It's a new piece of kit that lets you to record your Pokémon battles and then transmit them to fans around the world via Wi-Fi. You can also watch other Trainers in action!



Any Pokémon fan will tell you how much Nintendo loves to give away new Pokémon at special events around the country, and naturally it has got some of these lined up for *Platinum*. Regigigas is going to be given away to players with copies of *Diamond* or *Pearl* when they go to see to new *Pokémon* movie in Japan. They must store the Pokémon in their old games, then when *Platinum* is released they can transfer the monster to the new adventure. When they do, a special event will be triggered in the game! Having Regigigas in your team will also trigger some new caves to pop up in Sinnoh that contain level 30 Regirock, Regice and Registeel Pokémon.

Shaymin has been treated to new forms, too. There is now a Land Forme and Sky Forme version of the Pokémon. Unlike previous Pokémon with multiple forms, though, like Deoxys, you will be able to change Shaymin whenever you like, by using the new key item Glacidia's Flower from Floaroma City. Sounds very interesting!

With the weather changing dramatically in Sinnoh, some sections will now be inaccessible!

So, there you have it. Lots of exciting new things to get your head around, and plenty to come back for if you have already completed *Pokémon Diamond* or *Pearl*. The game won't see light of day in the UK until at least Easter 2009, so you've got a bit of time yet to finish off your games before *Platinum* hits your local game shop!

POKÉMON SPOTTING

Here's a treat for you! We have hidden 20 Pokémon in this *Mystery Dungeon* landscape. They're hiding in all kinds of nooks and crannies! See if you can spot them all!

POKÉMON

©1997-2008 Nintendo, Creatures, GAME FREAK, TV Tokyo, ShoPro, JR Kikaku.
TM are trademarks of Nintendo.

www.dragonquest-game.com

ENDO DS™

© 2007, 2008 ARMOR PROJECT/BIRD STUDIO/ARTEPIAZZA/SQUARE ENIX All Rights Reserved.
© KOICHI SUGIYAMA
DRAGON QUEST, the DRAGON QUEST logo, SQUARE ENIX and the SQUARE ENIX logo are registered trademarks or trademarks of Square Enix Co., Ltd.
NINTENDO DS IS A TRADEMARK OF NINTENDO

SQUARE ENIX®

12+™
www.pegi.info

Shake up your Wii!

eShop
Visit the N•Revolution online shop at
www.imaginesshop.co.uk
for back issues, books and merchandise

IN-DEPTH REVIEWS

- Wario Land: Shake
- The Force Unleashed
- Mario Super Sluggers

LATEST PREVIEWS

- The Clone Wars
- Guitar Hero World Tour
- Fire Emblem DS

Check out the site...
www.nrev-mag.co.uk

NEW ISSUE OUT NO

The script for the DS game has been completely rewritten and updated over the PlayStation one.

Format Nintendo DS • Price £29.99
Publisher Square Enix •
Game type RPG
Release 12 September •
Info A remake of a remake!

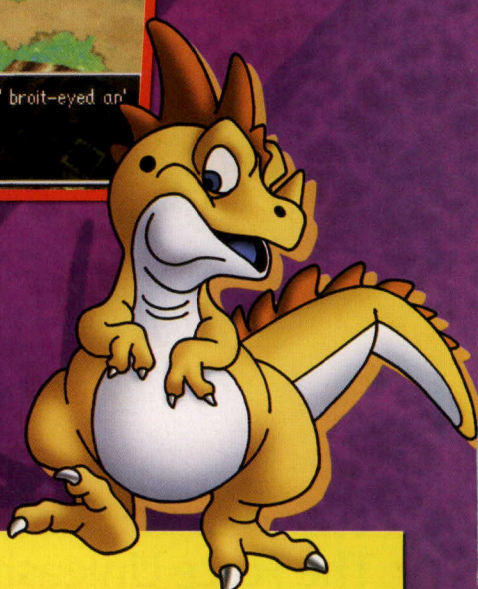
Five chapters of role-playing game action await you in the new *Dragon Quest* RPG. You'll meet all kinds of characters and have some amazing adventures along the way!

So just who can you expect to bump into in *Dragon Quest: Chapters Of The Chosen*? How about a distinguished captain in the local army, or a simple merchant who dreams of opening up his own shop? Then there's the thrill-seeking princess who is desperate to try out her skills outside the palace she has grown up in, and two young sisters who are out to avenge their father's death. All of these people might seem unconnected to start with, but try your hand at the new DS *Dragon Quest* and they will soon be crossing your path.

You will get to play as each of these people in different chapters of the game, then you take on the role of the hero of this story from the *Zenithia Trilogy*. You must explore the land, seas and skies to solve riddles, tackle monsters and interact with the good people you encounter along the journey. There are epic tales to be told, and you will experience the highs and lows of emotion with characters from all walks of life.

The *Dragon Quest* world has been created by renowned game designer Yuji Hori with brilliant character creation by Akira Toriyama, and on the DS it is packed with glorious, colourful graphics and charming storyline that plays out perfectly on the dual-screen console. Add to this a wonderful music soundtrack by famed Japanese composer Koichi Sugiyama, and you have a gaming experience that all fans of role-playing games will love.

If you have never played a *Dragon Quest* game before and are in two minds about this new one, then don't be! The game boasts some



THE CHOSEN CHAPTERS...

There are five chapters to the new *Dragon Quest* game, with each one introducing new characters to the tale. Experience each chapter and watch the story unfold as you go on an epic adventure...

1. Ragnar McRyan And The Case Of The Missing Children

Once upon a time, in the faraway kingdom of Burland, Ragnar McRyan the royal knight was ordered by the King to investigate the kidnappings that had been troubling the kingdom. Did he manage to solve the mystery?

2. Alena And The Journey To The Tourney

Alena, precocious Tsarevna of Zamoksva, was a curious child whose skill in combat marked her out as a tomboy. She was forever causing trouble for her father, the Tsar, until one day she managed to escape the confines of the castle...

3. Torneko And The Extravagant Excavation

Torneko Taloon was an apprentice merchant who was blessed with a lovely wife and son, and passed his days in peaceful obscurity. That was until he decided to set off become a great merchant.

4. Meena And Maya And The Mahabala Mystery

Maya, a beautiful dancer, and her fortune-teller sister Meena, set out to take revenge on the unknown killer of their father, a world-renowned alchemist who was murdered. Did the sisters ever unmask the mysterious assassin?

5. The Chosen

Once there was a small village that stood quietly in the deepest corner of the mountains. You, the hero, lived there with your doting parents, and passed endless happy days with your best friend Eliza. But then it all changed...

great new animation in the monsters you encounter on your travels. Also, although this DS version is a remake of a PlayStation game, which itself was a remake of an old NES game, it has been given a completely fresh English translation, incorporating 13 known dialects from around the world to bring the characters and world of *Dragon Quest* to life.

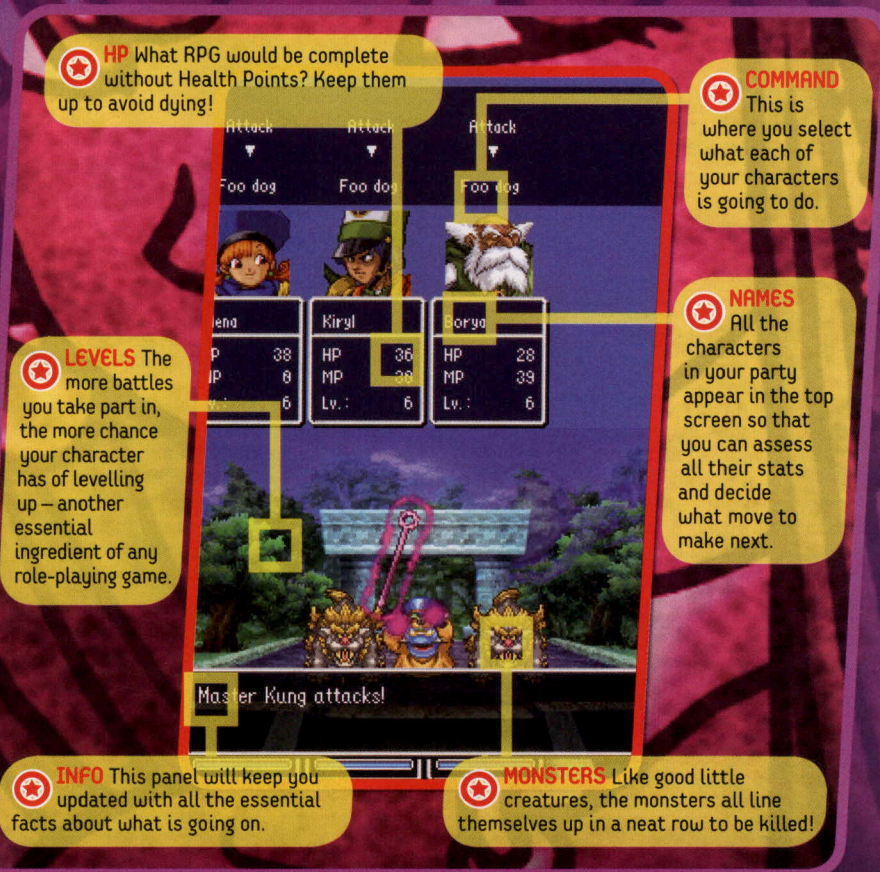
The graphics have also been updated with a brilliant 3D look to them, and all the essential adventure information appears on the top and bottom screens so that you can easily keep track of what is going on. There is plenty to be excited about

Exploring your surroundings is always wise in an RPG – you never know what you might discover!

There are many grand buildings and locations in the adventure – you're going to love it!

COMIC CAPERS!

You can always count on Square Enix to put great websites together for its new games. Check out na.square-enix.com/dq4/ where you will find a comic strip based on this game plus trailers and wallpapers to download.


HP What RPG would be complete without Health Points? Keep them up to avoid dying!
COMMAND This is where you select what each of your characters is going to do.
NAMES All the characters in your party appear in the top screen so that you can assess all their stats and decide what move to make next.
LEVELS The more battles you take part in, the more chance your character has of levelling up – another essential ingredient of any role-playing game.
Attack
Attack
Attack
Foo dog
Foo dog
Kiryl
HP 36
MP 28
Lv.: 6
HP 28
MP 39
Lv.: 6
Master Kung attacks!
INFO This panel will keep you updated with all the essential facts about what is going on.
MONSTERS Like good little creatures, the monsters all line themselves up in a neat row to be killed!

2nd Opinion

You know... when I've completed all the *Pokémon* games going, there's nothing I like better than getting stuck in to a bit of *Dragon Quest*. This fourth instalment of the series has some brilliant additions in it. I love the fact that the team has made use of the DS clock and made it so that certain things will happen in the daytime and others at nighttime. Just like in Pokémon, you'll have to wake yourself up to play a game to get the most out of the adventure. A brilliant RPG that's well worth checking out!

Stu Yew

for both old-school *Dragon Quest* fans and newcomers alike.

Square Enix has incorporated multiplayer elements into the new adventure too. There's a Chance Encounter mode that works through your local wireless connection and kicks in whenever another *Dragon Quest* player is close by. Through this mode you get to expand your town and discover an ancient mystery – intriguing!

With traditional turn-based battles, exciting weapons, lots of armour and fun spells to cast (plus mini-games that you can discover and play at the local casino) all RPG fans are going to get a real kick out of *Chapters Of The Chosen.*

+ Points Completely updated and polished for the DS, this *Dragon Quest* game is as fresh and exciting as when the original was released on the NES back in 1990!

- Points There are no touch-screen controls in the game, instead relying on button combinations to control both screens and all of the menus and action.

Final comments The *Dragon Quest* series has been around since 1986. That's ten years longer than Pokémon, so you'd think it might be getting stale by now. Nothing of the sort – this DS version is one of the best in the series, and there are more to come!

POKÉRATING

9/10

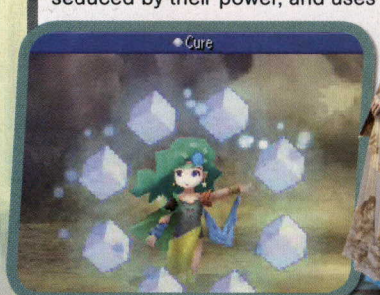
FINAL FANTASY IV

This game all comes down to fighting monsters – and we love it!

Format DS • **Price** £29.99
Publisher Square Enix • **Game type** RPG
Release Out now • **Info** One of the highest rated games of all time!

This instalment of the *Final Fantasy* series broke the RPG mould when it was first released. Can it relive its glory days on the Nintendo DS?

It's a story of four elemental crystals that have an awesome power within them. They are scattered throughout the land and are sought out by weak men who find their power enchanting. The kingdom of Baron becomes seduced by their power, and uses force against its peaceful neighbours to seize the Crystals, with an army led by the Lord Captain and dark knight, Cecil. Cecil is not too happy with his kingdom's actions, though, and soon turns from the darkness – much to the rage of the King, who strips him of his command and sends him on a perilous journey to slay a mysterious beast in the Valley of Mist. And so begins this game of betrayal, redemption, love and magic!



The *Final Fantasy* series hasn't become one of the world's favourite role-playing brands for no reason. This game is packed with excellent gameplay elements, and has been enhanced for the DS with touch-screen controls, dual-screen use, a dungeon-mapping mode and a system for characters to learn abilities from others!

Visually, everything is stunning – the graphics have a great hand-painted look to them, with some impressive 3D character designs on show. The cut-scenes that tell the story have great voice acting in them too, and you can choose to replay them whenever you wish. Add to this a wireless mini-game where you can nurture your own summon monster and battle it with mates, and you've got the ultimate handheld *Final Fantasy*!

The storyline to *Final Fantasy IV* is gripping, and well told with gripping cut-scenes and some great voice acting. A masterpiece!

THOSE CRAZY NETHEADS...

Here's a bit of fun next time you're in front of a computer with an internet connection. Google 'Final Fantasy' and 'Lego'. People have been creating their own Lego *Final Fantasy* characters – take a look at these...

+ Points It may be a remake, but it's packed with examples of fine RPG creation, and updated for a DS audience too!

- Points You need to be a fan of RPGs to get the most out of this one – it's not a casual game!

Final comments A brilliant example of what can be done with an old game – updated beautifully!

POKÉRATING 9/10

Also available this month...

Viva Piñata: Pocket Paradise

Format Nintendo DS • Price £29.99
Publisher THQ • Game type Sim
Release Out now • Info From the Xbox 360!

Based on the Xbox 360 original, this handheld version gives you the chance to turn a derelict garden into a paradise for piñata! What are piñata – well, they're kind of paper animals (don't ask)! You can build houses for them, plant all kinds of vegetation, feed the little creatures, breed them to create new ones and decorate the place to make it attractive to live in. This DS version has many of the charms that made the 360 game so brilliant, and the added bonus of being controlled with the stylus and touch screen. With more than 60 piñata to collect, including seven new species, this will keep you busy!

Super Swing Golf

Format Nintendo Wii • Price £29.99
Publisher Rising Star Games • Game type Sports
Release Out now • Info Eight wacky characters!

Fancy a crazy game of golf on your Wii? Yes, sounds like fun! *Super Swing Golf* turns your Wii Remote into a golf club, and offers the choice of 14 18-hole fantasy golf courses to play through. We love the multiplayer party mode that's included – golf is combined with games like Darts and Longest Drive. It will soon get you and your mates having fun on the Wii! You'll get to play golf in the desert, on a tropical island and even on ice as you work your way through the holes. Of course, the game also includes a wide array of golf balls, clubs and equipment to spend points on too. Nice!

Hell's Kitchen

Format DS, Wii, PC • Price £19.99-£29.99
Publisher Ubisoft • Game type Cooking
Release 26 September • Info Err... Gordon Ramsay on your games machine?!

Well, here's an odd game that you might like to show your mum or dad – it's a console cooking game where chef Gordon Ramsay watches your every move and shouts at you if you get things wrong! If you're really bad he will even shut down the kitchen and kick you out! Do well, though, and the reward is access to special Ramsay-created recipes. With arcade or career modes to choose from (the difference being that you earn extra stars for your restaurant in one, while the other is just a quick gaming burst), there's lots of fun to be had with Ramsay. Whatever is Nintendo gaming coming to?

Naruto: Ultimate Ninja 3

Format PlayStation 2 • Price £29.99
Publisher Namco Bandai • Game type Fighting
Release Out now • Info With monumental leaps!

This is the most advanced game ever created from the *Naruto* fighting series, with a massive selection of playable characters to choose from and lots of new modes to add variety to the gameplay. There's amazing freedom to immerse yourself in the *Naruto* world, and visit a brilliant 3D-rendered Hidden Leaf Village where you can take part in the All-Out Ninja Tournament. The objective there is to win and be crowned the Hokage. With battle royale matches, residents to interact with and 55 missions to complete, this is a must!

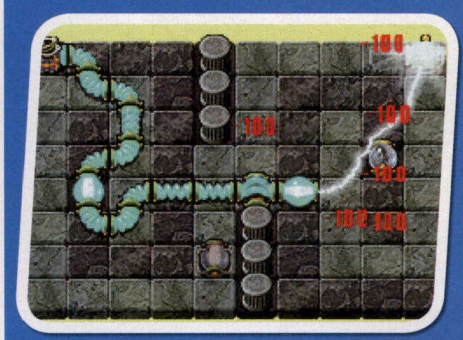
Facebreaker

Format PlayStation 3, Xbox 360 • Price £19.99
Publisher Electronic Arts • Game type Arcade boxing
Release Out now • Info Pick up and punch!

Here's a thought... if there's someone you don't like, then this *Facebreaker* game will enable you to upload their face into the console and let you have a go at punching them! This isn't something Pokémon World condones, of course, but it's an interesting addition to this fantasy boxing game. This is from the same team that made the super-realistic *Fight Night Round 3*, only this time it's not serious boxing, but more of a comedy where punches will deliver overblown, real-time face deformation. Packed with wild characters to pit against each other, this is a unique fighter for sure!

Pipe Mania

Format DS, PC, PS2, PSP • Price £19.99-£29.99
Publisher Empire • Game type Arcade
Release 26 September • Info An Amiga classic brought back to life!



This game has been around longer than most of the Pokémon readers! It's a race against time as you attempt to work out the pipework before the 'flooze' liquid starts to flow and has to go somewhere! *Pipe Mania* is a puzzle game that will appeal to older gamers who may remember it from the first time around, and newcomers who might not have experienced the frantic gameplay style before. To do well you really have to plan ahead – you need to check out what is coming up for the oozing liquid, then click what you need to click before it gets there. It's bags of fun!

WIN! WIN! WIN!

DRAGON QUEST® The Chapters of the Chosen

WIN A NINTENDO DS LITE & DRAGON QUEST GAMES!

Wow! A new role-playing game made up of five chapters, each one introducing new characters and linking together the game's grand finale...

Dragon Quest IV: Chapters Of The Chosen gets a brilliant 9 out of 10 review score this issue – it's a brilliant DS adventure game that will keep you going while you wait for *Pokémon Platinum* to turn up next year. The lovely people at Square Enix have given us a shiny new DS Lite and copies of the game to give away to clever readers who can answer the upcoming question. Send your answer to our email address, remembering to include your age and address, or pop it in the post. It's pokemonworld@imagine-publishing.co.uk and name your email 'Dragon Quest Chapters Compo'.

On which games console did the original Dragon Quest IV first appear?

A. Sega Mega Drive
B. Nintendo Entertainment System
C. Atari Lynx

Please get your entries in by 16 October. Winners will be drawn at random from the Editor's big box. The best of luck to you all!

Competition Rules
1. All entries must be received by 16 October 2008 2. There is no cash alternative 3. The publisher's decision is final and no correspondence will be entered into. 4. No employee of Imagine Publishing Ltd, Crispy Chicken Publishing or any company with products on offer within this competition is eligible to enter. 5. Only one entry per person, per competition. 6. By entering, competitors agree to be bound by the rules and requirements of the competition. 7. You may be sent news about products and opportunities from related companies. If you do not wish to receive such information, please indicate as such on your entry.

Delcatty

National Pokédex No. 301

Type: NORMAL Classification: Prim Pokémon

Height: 3' 07" Weight: 71.9 lbs Ability: Cute Charm & Normalise

Description: It is highly popular among female Trainers for its sublime fur. It does not keep a nest.

Luxray

National Pokédex No. 405

Type: ELECTR Classification: Gleam Eyes Pokémon

Height: 4' 07" Weight: 92.6 lbs Ability: Rivalry & Intimidate

Description: When its eyes gleam gold, it can spot hiding prey – even those taking shelter behind a wall.

Gengar

National Pokédex No. 94

Type: GHOST POISON Classification: Gas Pokémon

Height: 4' 11" Weight: 89.3 lbs Ability: Levitate

Description: Lurking in the shadowy corners of rooms, it awaits chances to steal its prey's life force.

Hitmonlee

National Pokédex No. 106

Type: FIGHT Classification: Kicking Pokémon

Height: 4' 11" Weight: 109.8 lbs Ability: Limber & Reckless

Description: Its legs can stretch double. First-time foes are normally startled by its extensible reach.

Sandslash

National Pokédex No. 28

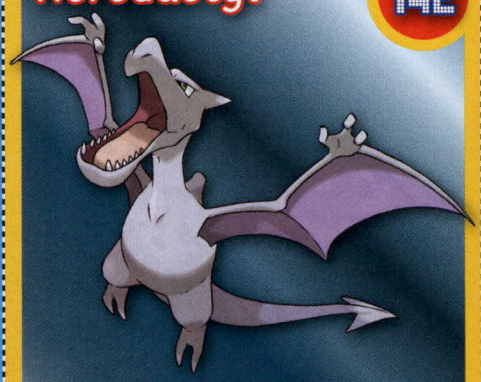
Type: GROUND Classification: Mouse Pokémon

Height: 3' 03" Weight: 65.0 lbs Ability: Sand Veil

Description: It curls up, and then rolls into foes with its back. Its sharp spines inflict severe damage.

Aerodactyl

National Pokédex No. 142



Type: ROCK FLYING Classification: Fossil Pokémon

Height: 5' 11" Weight: 130.1 lbs Ability: Rock Head & Pressure

Description: A Pokémon that roamed the skies in the dinosaur era. Its teeth are like saw blades.

Tyrogue

National Pokédex No. 236

Type: FIGHT Classification: Scuffle Pokémon

Height: 2' 04" Weight: 16.3 lbs Ability: Guts & Steadfast

Description: It is famous for its eagerness to fight and always nurses injuries from challenging larger foes.

Electrike

National Pokédex No. 309

Type: ELECTR Classification: Lightning Pokémon

Height: 2' 00" Weight: 33.5 lbs Ability: Static & Lightning rod

Description: Using electricity stored in its fur, it stimulates its muscles to heighten its reaction speed.

Drifblim

National Pokédex No. 426

Type: GHOST FLYING Classification: Blimp Pokémon

Height: 3' 11" Weight: 33.1 lbs Ability: Aftermath & Unburden

Description: It carries people and Pokémon when it flies. But since it only drifts, it can end up anywhere.

Sprite: From *Diamond & Pearl*

Sprite: From *Red & Blue*

Base statistics:
HP 60 ATTACK 65 DEFENSE 60 SP. ATT 130 SP. DEF 75 SPEED 110

Anime: We first saw a Gengar in the opening sequence of the very first episode 'Pokémon – I Choose You!' where it had a battle with a Nidorino.

Location: These are rare Pokémon, but you can find one if you use the Dongle method around the Old Chateau in *Diamond* or *Pearl*.

Evolution:
Basic > At Lv.25 > Trade

Gastly Haunter Gengar

Sprite: From *Diamond & Pearl*

Sprite: Back view

Base statistics:
HP 80 ATTACK 120 DEFENSE 79 SP. ATT 95 SP. DEF 79 SPEED 70

Anime: Our cover movie this issue has a Luxray in it, and there was also one in the episode 'Luxray Vision!' where it was owned by a girl called Marble.

Location: You won't find this Pokémon in the IV Generation *Pokémon* games so you will have to evolve a Luxio to get one.

Evolution:
Basic > At Lv.15 > At Lv.30

Shinx Luxio Luxray

Sprite: From *Diamond & Pearl*

Sprite: From *Emerald*

Base statistics:
HP 70 ATTACK 65 DEFENSE 65 SP. ATT 55 SP. DEF 55 SPEED 70

Anime: There's a former Grand Festival Co-ordinator called Dr Abby in 'Delcatty Got Your Tongue?' who has a Delcatty. She meets May in the episode.

Location: If you want a Delcatty in your DS adventures then you will have to evolve a Skitty or transfer one to the Pal Park Field.

Evolution:
Basic > Moon Stone

Skitty Delcatty

Sprite: From *Diamond & Pearl*

Sprite: From *Red & Blue*

Base statistics:
HP 80 ATTACK 105 DEFENSE 65 SP. ATT 60 SP. DEF 75 SPEED 130

Anime: This Pokémon first appeared in the episode 'Attack Of The Prehistoric Pokémon' where it scared off other first-generation monsters.

Location: With fossil rarity, you need to revive some Old Amber to get Aerodactyl into your *Diamond* or *Pearl* games.

Evolution:
Basic

Aerodactyl

Sprite: From *Diamond & Pearl*

Sprite: From *Red & Blue*

Base statistics:
HP 75 ATTACK 100 DEFENSE 110 SP. ATT 45 SP. DEF 55 SPEED 65

Anime: Check out the 'To Master The Onixpected' episode to find the first appearance of Sandslash in the *Pokémon* cartoon. It was stuck underneath an Onix!

Location: An uncommon Pokémon, try looking around Route 228 with the LeafGreen dongle method to find one in the DS adventures.

Evolution:
Basic > At Lv.22

Sandshrew Sandslash

Sprite: From *Diamond & Pearl*

Sprite: From *Red & Blue*

Base statistics:
HP 50 ATTACK 120 DEFENSE 53 SP. ATT 35 SP. DEF 110 SPEED 87

Anime: The first episode that featured a Hitmonlee was 'The Punchy Pokémon' where Team Rocket stole it from a guy called Giant to compete in a Pokémon Grand Prix.

Location: You won't find a Hitmonlee in the DS RPG games to you will have to evolve a Tyroque to fill up your Pokédex.

Evolution:
Baby > At Lv.20

Tyrogue Hitmonlee

Sprite: From *Diamond & Pearl*

Sprite: Back view

Base statistics:
HP 150 ATTACK 80 DEFENSE 44 SP. ATT 90 SP. DEF 54 SPEED 80

Anime: This Pokémon was first seen in the movie *The Rise Of Darkrai* where it was floating around Alamos Town looking for Tonio.

Location: Evolve yourself a Drifloon to get a Drifblim floating around the DS games – it's the only way to do it!

Evolution:
Basic > At Lv.28

Drifloon Drifblim

Sprite: From *Diamond & Pearl*

Sprite: From *Emerald*

Base statistics:
HP 40 ATTACK 45 DEFENSE 40 SP. ATT 65 SP. DEF 40 SPEED 65

Anime: An Electrike comforted a trainer called Wattson in the episode 'Watt's With Wattson?' after he was beaten by Ash.

Location: This is a swarm Pokémon in *Diamond* and *Pearl* and can be found around the Valley Windworks, or in the Field if using the Pal Park.

Evolution:
Basic > At Lv.26

Electrike Manectric

Sprite: From *Diamond & Pearl*

Sprite: From *Gold & Silver*

Base statistics:
HP 35 ATTACK 35 DEFENSE 35 SP. ATT 35 SP. DEF 35 SPEED 35

Anime: A Tyrogue was abandoned by its trainer and left to live alone in the episode 'A Tyrogue Full Of Trouble'. It soon developed a hatred of humans.

Location: A rare Pokémon, try looking around Routes 208 and 211 using the PokéRadar to find one for yourself.

Evolution:
Baby > At Lv.20 (Attack > Defense) > At Lv.20 (Attack < Defense) > At Lv.20 (Attack = Defense)

Tyrogue Hitmonlee Hitmonchan Hitmontop

Ludicolo

National Pokédex No. 272

Type: WATER GRASS Classification: Carefree Pokémon

Height: 4' 11" Weight: 121.3 lbs Ability: Swift Swim & Rain Dish

Description: If it hears festive music, all its muscles fill with energy. It can't help breaking out into a dance.

Wurmple

National Pokédex No. 265

Type: BUG Classification: Worm Pokémon

Height: 1' 00" Weight: 7.9 lbs Ability: Shield Dust

Description: It spits a white silk that turns sticky when it contacts air. It is used to immobilise foes.

Wartortle

National Pokédex No. 8

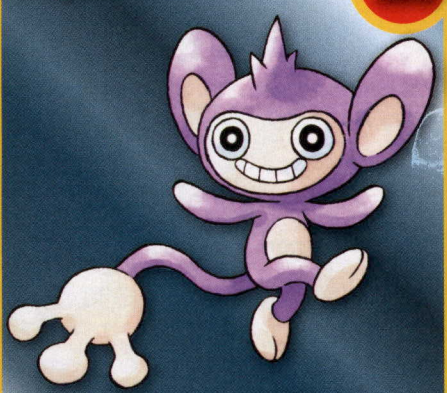
Type: WATER Classification: Turtle Pokémon

Height: 3' 03" Weight: 49.6 lbs Ability: Torrent

Description: It is said to live 10,000 years. Its furry tail is popular as a symbol of longevity.

Aipom

National Pokédex No. 190



Type: NORMAL Classification: Long Tail Pokémon

Height: 2' 07" Weight: 25.4 lbs Ability: Run Away & Pickup

Description: It lives atop giant trees. It wraps its tail around a branch so it won't fall off while asleep.

Nidorino

National Pokédex No. 33

Type: POISON Classification: Poison Pin Pokémon

Height: 2' 11" Weight: 43.0 lbs Ability: Poison Point & Rivalry

Description: It has a violent disposition and stabs foes with its horn, which oozes poison upon impact.

Caterpie

National Pokédex No. 10

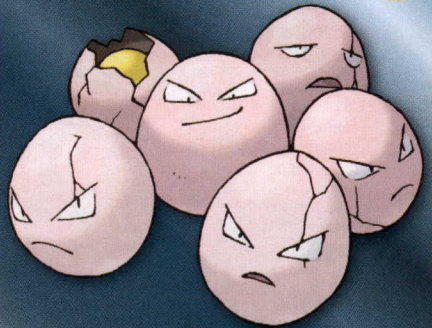
Type: BUG Classification: Worm Pokémon

Height: 1' 00" Weight: 6.4 lbs Ability: Shield Dust

Description: It releases a stench from its red antenna to repel enemies. It grows by molting repeatedly.

Exeggcute

National Pokédex No. 102



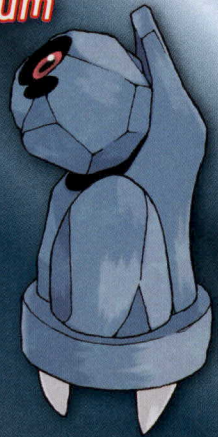
Type: GRASS PSYCHIC Classification: Egg Pokémon

Height: 1' 04" Weight: 5.5 lbs Ability: Chlorophyll

Description: Its six eggs converse using telepathy. They can gather very quickly if they become separated.

Beldum

National Pokédex No. 374



Type: STEEL PSYCHIC Classification: Iron Ball Pokémon

Height: 2' 00" Weight: 209.9 lbs Ability: Clear Body

Description: It converses with others by using magnetic pulses. In a swarm, they move in perfect unison.

Munchlax

National Pokédex No. 446

Type: NORMAL Classification: Big Eater Pokémon

Height: 2' 00" Weight: 231.0 lbs Ability: Pickup & Thick Fat

Description: It hides food under its long body hair. However, it tends to forget that it has hidden the food.

Sprite: *Diamond & Pearl*

Sprite: *Red & Blue*

Base statistics:
HP 59 ATTACK 63 DEFENSE 80 SP. ATT 65 SP. DEF 80 SPEED 58

Anime: In 'Beach Blank-Out Blastoise' a bunch of Wartortle and Squirtle were upset by their leader, a Blastoise, refusing to wake up.

Location: No Wartortle can be found naturally in the DS RPGs, instead you will have to transfer one to the Pal Park Pond.

Evolution:
Basic > At Lv.16 > At Lv.36

Squirtle — Wartortle — Blastoise

Sprite: From *Diamond & Pearl*

Sprite: From *Red & Blue*

Base statistics:
HP 45 ATTACK 45 DEFENSE 35 SP. ATT 20 SP. DEF 30 SPEED 20

Anime: In the episode 'All in a Day's Wurmple' both Jessie and May managed to capture a Wurmple for themselves.

Location: These Pokémon are common. Try looking in the Eterna Forest in the Sweet Honey Trees or transfer one to the Pal Park Forest.

Evolution:
Basic > At Lv.7 > At Lv.10 > At Lv.7 > At Lv.10

Personality value <=4 — Personality value >=5

Wurmple — Silcoon — Beautifly — Cascoon — Dustox

Sprite: From *Diamond & Pearl*

Sprite: From *Emerald*

Base statistics:
HP 80 ATTACK 70 DEFENSE 70 SP. ATT 90 SP. DEF 100 SPEED 70

Anime: Check out 'Pokémon: Gotta Dance' where you will see a Ludicolo pop up out of nowhere whenever the PokéBaton is used.

Location: There are no Ludicolo Pokémon in *Diamond* or *Pearl* so you will need to evolve a Lombre to get one.

Evolution:
Basic > At Lv.14 > Water Stone

Lotad — Lombre — Ludicolo

Sprite: From *Diamond & Pearl*

Sprite: From *Red & Blue*

Base statistics:
HP 45 ATTACK 30 DEFENSE 35 SP. ATT 20 SP. DEF 20 SPEED 45

Anime: 'Ash Catches A Pokémon' is where we first see a Caterpie in the *Pokémon* cartoon. Ash catches one and it evolves into a Metapod.

Location: Try out the dongle method with *FireRed* and look around Route 204 to catch a Caterpie in *Diamond* or *Pearl*... or *Platinum*!

Evolution:
Basic > At Lv.7 > At Lv.10

Caterpie — Metapod — Butterfree

Sprite: From *Diamond & Pearl*

Sprite: From *Red & Blue*

Base statistics:
HP 61 ATTACK 72 DEFENSE 57 SP. ATT 55 SP. DEF 55 SPEED 65

Anime: There was a Nidorino in the very first episode of the *Pokémon* cartoon called 'Pokémon – I Choose You!', it was battling a Gengar on the TV Ash was watching.

Location: These are rare Pokémon in the IV generation games. Try on Route 221 or around Lake Valor with the PokéRadar.

Evolution:
Basic > At Lv.16 > Moon Stone

Nidoran♂ — Nidorino — Nidoking

Sprite: From *Diamond & Pearl*

Sprite: From *Gold & Silver*

Base statistics:
HP 55 ATTACK 70 DEFENSE 55 SP. ATT 40 SP. DEF 55 SPEED 85

Anime: A Pokémon Trainer named Lisa owned an Aipom in the third *Pokémon* movie *Spell Of The UnKnown*.

Location: These are Uncommon Pokémon in *Diamond* or *Pearl*. Try checking around the honey trees, or transfer one to the Pal Park Forest.

Evolution:
Basic > Lv.Up w/ Double Hit

Aipom — Ambipom

Sprite: From *Diamond & Pearl*

Sprite: Back view

Base statistics:
HP 135 ATTACK 85 DEFENSE 40 SP. ATT 40 SP. DEF 85 SPEED 5

Anime: Check out the movie *Destiny Deoxys* where you will see the first anime appearance of Munchlax. It evolves into a Snorlax to help out Ash.

Location: Very rare Pokémon in *Diamond* or *Pearl*, try looking around the honey trees.

Evolution:
Basic > Happiness

Munchlax — Snorlax

Sprite: From *Diamond & Pearl*

Sprite: From *Emerald*

Base statistics:
HP 40 ATTACK 55 DEFENSE 80 SP. ATT 35 SP. DEF 60 SPEED 30

Anime: A trainer called Morrison planned to use this Pokémon in the Hoenn League in the episode 'Less Is Morrison'.

Location: This is a swarm Pokémon. Try looking around Route 208 if you need one. Or it will appear in the Mountain of Pal Park if you transfer one.

Evolution:
Basic > At Lv.20 > At Lv.45

Beldum — Metang — Metagross

Sprite: From *Diamond & Pearl*

Sprite: From *Red & Blue*

Base statistics:
HP 60 ATTACK 40 DEFENSE 80 SP. ATT 60 SP. DEF 45 SPEED 40

Anime: First seen in the episode 'The March Of The Exeggutor Squad' these Egg Pokémon were owned by a bad magician called Melvin.

Location: Exeggcute is a common Pokémon, you will find them around the Great Marsh.

Evolution:
Basic > Leaf Stone

Exeggcute — Exeggutor

NINTENDO DS.

SQUARE ENIX.

A NEW WORLD AWAITS THE FEARLESS

One of the best-loved games in the ever popular FINAL FANTASY® series returns with enhanced dual-screen 3D graphics, an inspiring remixed score, fully voiced cut-scenes and Touch Screen control!

FINAL FANTASY IV®

www.finalfantasy4-game.com

12+ TM
www.pegi.info

© 1991, 2007, 2008 SQUARE ENIX CO., LTD. All Rights Reserved. FINAL FANTASY, the FINAL FANTASY logo, SQUARE ENIX and the SQUARE ENIX logo are registered trademarks or trademarks of Square Enix Co., Ltd. NINTENDO DS IS A TRADEMARK OF NINTENDO

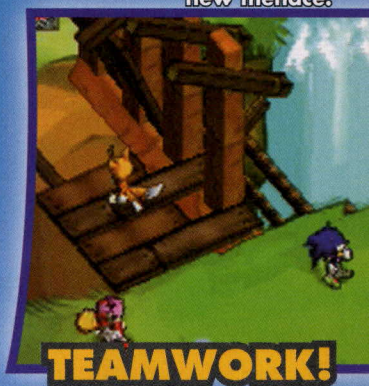
© SEGA, SEGA, the SEGA logo and SONIC CHRONICLES: THE DARK BROTHERHOOD are either registered trademarks or trademarks of SEGA Corporation. BioWare and the BioWare logo are trademarks or registered trademarks of EA International (Studio and Publishing) Ltd. in the U.S. and/or other countries. NINTENDO DS IS A TRADEMARK OF NINTENDO

SONIC CHRONICLES

THE DARK BROTHERHOOD™

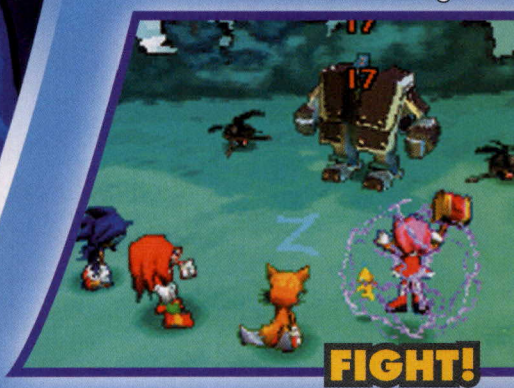
EXPLORE!

Explore 20 new worlds in search of a mysterious new menace.



TEAMWORK!

Build your team from Sonic and his friends to overcome challenges.



FIGHT!

Fight new enemies using unique abilities and team combo moves.

TRADE!

Discover hidden items. Trade and collect Chao with friends.

OUT SEPTEMBER 2008

NINTENDO DS™

BioWARE®

SEGA®

www.sega.co.uk

DESIGN A MONSTER!

Here's a fresh selection of crazy monsters that came crawling out of our postbag this month. Watch out – they bite!

Monster of the month!

Evolution: None

Greedegutts

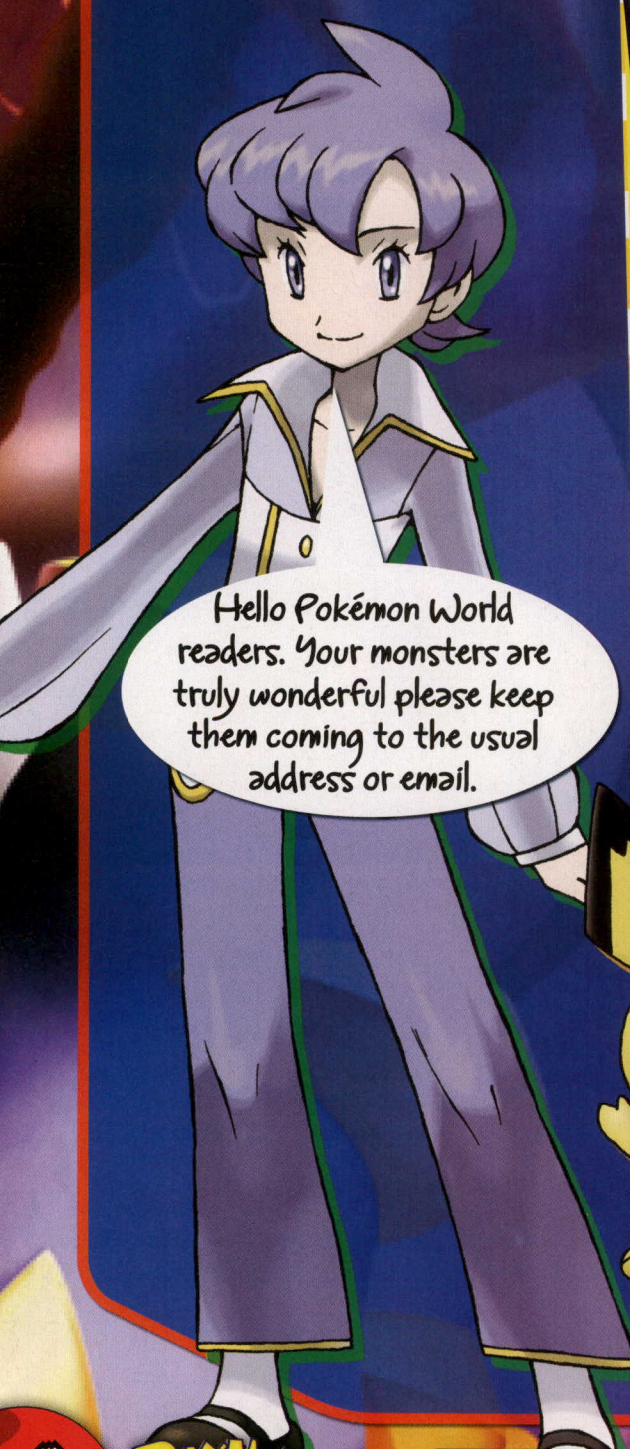
1

Pokémon type: Water/Fire/Psychic

Special attacks: Static Chomp, Vomit, Choke and Mash

Brief description: This Legendary Pokémon is very powerful and is one of a kind. It can only be found in the darkest cave, and its static powers give it light. It may look like a fat beast, but when threatened it can move as fast as lightning. Only a small number of Trainers have ever seen Greedegutts.

Kieran Mackey, age 10, Bawtry



Evolution: From Chameleon

Charmelezard

2

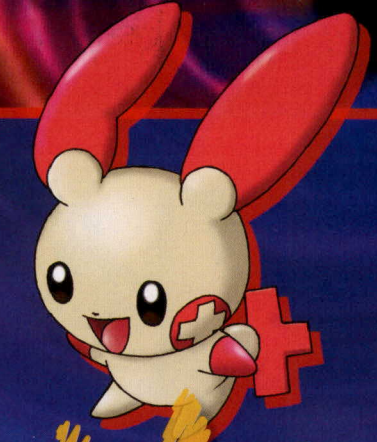
Pokémon type: Dark/Fire/Flying

Special attacks: Dark Ember, Black Hole, Fire Rain, Hellfire

Brief description: This strange Pokémon was made when Team Rocket stopped a Charmeleon from evolving. It came to look so red because it overheated when evolving.

Tom Dernan, age 10 3/4, London

Important
Sadly, we can't return any of your drawings as it would take us all day just putting pictures in envelopes! We do try to print as many monsters as we can, but inevitably not all will make it on to the page.



DID YOU KNOW?

All Pokémon names are pronounced the same in England and America except for Porygon-Z where Americans say "Zee!"

Evolution: None

Gascrow

3

Pokémon type: Ghost/Flying

Special attacks: Aerial Ace, Mean Look, Shadow Ball, Sky Attack

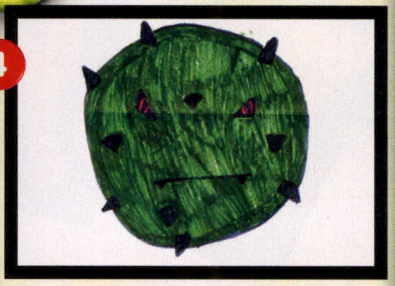
Brief description: Gascrow is impossible to see at night. You can only tell he's there when he hits you on the head with his wings. He dislikes Trainers, so it would be hard to make him grow friendly.

Amy Nock, age 12, Rowley Regis

Evolution: None

Spikeball

4



Pokémon type: Steel/Dark/Fire

Special attacks: Steel Dart, Dark Spike, Fire Bomb, Roll Out

Brief description: Spikeball is quite rare, he is 100 metres wide and is 150 metres tall. He can only be found in the Lake of Life and throughout the Mt Steel area during the night.

Kyle Burns, age 10, South Wales

Evolution: Unknown

Palkiga

6

Pokémon type: Dragon/Ground/Water

Special attacks: Spatilrend, Draco Meteor, Roar of Time, Water Pulse

Brief description: This Pokémon is clearly the two Legendary Pokémon of Sinnoh, Dialga and Palkia, combined. They way they evolve is a mystery to be solved!

Jamie Norton, age 9, Southampton

Evolution: Tropius level 10

Hootmiteros

5

Pokémon type: Flying/Fire/Water/Electric

Special attacks: Fire Ball, Water Spin, Electro Ball, Fly Tail Whip

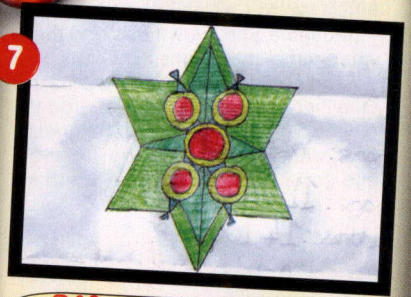
Brief description: Hootmiteros is an easy Pokémon to get. It can be obtained by levelling Tropius to level 10, and then only if you have a Charizard, Hoothoot and Magnemite in your party.

Nathan Middleton, age 12, Stoke-On-Trent

Evolution: From Starmie with Water Stone & Lunar Rock

Starlux

7



Pokémon type: Ice/Water/Electric

Special attack: Frost Shock, Mystery Beam, Tsunami

Brief description: This monster is only found in the Floating Pool at Spear Pillar. The Floating Pool can only be seen if you are holding the Flaqure Star.

Jake Dungworth, age 11, Sheffield

Evolution: From Shaymin

Shaymone

8

Pokémon type: Grass/Flying

Special attacks: Poison Powder, Rap, Wing Attack, Legendary Attack

Brief description: Shaymone is only seen every hundred years. It will help people and Pokémon that are in need and are helping others.

Zach Brooks, age 11, Walton-on-Naze

SEND IN YOUR MONSTER...

If you've drawn a grisly monster and you would like to share it with other Pokémon World readers, then either email it to pokemonworld@imagine-publishing.co.uk making sure you put 'Design-A-Monster' in the subject line, or send it by post to: Design A Monster, Pokémon World, Richmond House, 33 Richmond Hill, Bournemouth, Dorset, BH2 6EZ

Pokémon TRADING CARD GAME

Pokémon TRADING CARD GAME WORLD CHAMPIONSHIPS 2008

That's the wonder of Worlds!

All 2008 Worlds Champions crowned and, yes, Gardevoir/Gallade wins again!

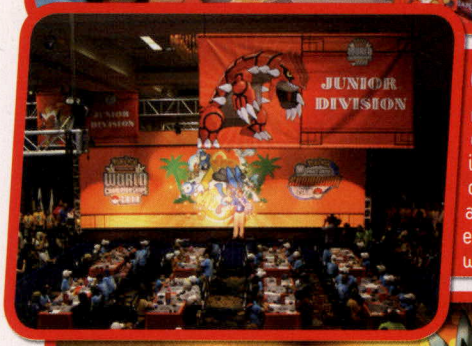
Worlds 2008 kicked off at the Hilton Hotel in Walt Disney World Resort, Florida on 15 August with the Pokémon Trading Card Game Last Chance Qualifier. It really was exciting stuff. Around 2,500 competitors from across six continents and 30 countries took part in the events, and at the end of it all Pokémon Organized Play crowned three new PTCG World Champions and the Pokémon Videogame Showdown decided the first ever videogame champions.

The Grinder – as the PTCG Last Chance Qualifier has become known – on the first day of Worlds 2008 was the biggest ever, with 117 players in the Juniors age group, 157 in the Seniors and an incredible 374 in the Masters age group. All of them were battling hard for one of the last few places up for grabs at the World Championship tables on the Saturday.

By the time the last of the battles were finished, 25 players from the Juniors age group, 22 players from the Seniors and just 12 from the Masters had won through to earn a place at the main event on Saturday.

The Judge Team were the first to arrive, and after their

There's no messing with the bods in red!



Have you ever seen so many Pokémon card-playing fans in one room at once? Worlds is a phenomenal event – and we were there!

The halls were packed with players from across the world and some, like Team Italia, were sporting their 'Pokémon Colours'. They are pictured (bottom-right corner of the page) wearing their team T-shirts.

Dave Schwimmer, Head of Pokémon Organized Play, got the fun and games under way and the clock was ticking on round one of Worlds 2008.

As the second day of Worlds came to an end, just 96 players from the original 270 progressed to day number three and entered into the final rounds of the 2008 Pokémon TCG World Championships.

The last day of Worlds started bright and early with competitors required to sign in from 8.30am! The 96 players who had survived day two now faced the single elimination stages of the event.

Each match was a 'best of three', with the losing player eliminated from the event, while the winning player moved one step closer to the finals.

In the Juniors age group the UK was represented by James Do who had won through to the top 32. Unfortunately we bombed out in the Seniors age group with none of our players making it through to day three. Meanwhile, in the Masters, Sami and Yacine Sekkoum battled hard. Sami, the former multiple UK Nationals Champion, made it through to the top 16, while his younger brother and current UK Nationals Champion, Yacine, made it to the top eight in the world!

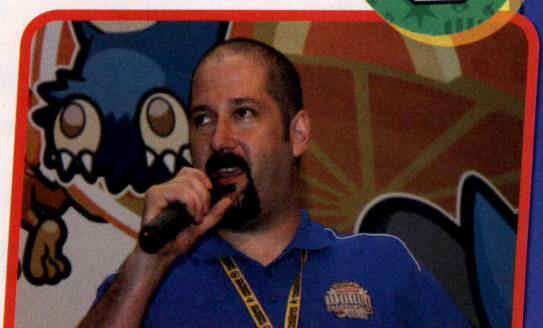
Although Yacine did do better than his brother at Worlds, he still missed out on a top four spot and an automatic invite to Worlds 2009... only just, though.

So after those results it would seem that Worlds was over and done with for 2008 – well, not quite. Worlds isn't just about who wins the main event or the scholarship prizes (although, for the record, it currently stands at $1.8 million given out since 2004!). As well as seeking glory, Pokémon players also got to sample the delights of the venue and the side events!

One such delight was the food! There was a huge big bowl of liquid caramel topping (that looked a bit like gravy!) just waiting to be poured all over ice cream. And if you fancied a bit of fruit or chocolate, there were even cherries or Smarties on offer to put on your dessert. Delicious!

Also, if you maybe didn't qualify for the main event or you dropped out after day two, there were still side events to take part in, with Nintendo DS prizes to be won. The 2008 UK Seniors National Champion did not do well in the main event and dropped out of the tournament after three rounds of losses, but Nicholas Fotheringham went on to win one of the side events and bagged himself a brand new Nintendo DS. Then there were the pre-releases, DS tournaments, cinema and more Pokémon-themed events to keep even the most avid Pokémon fan occupied.

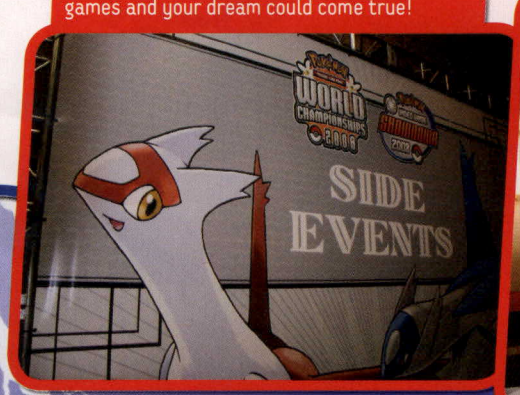
That's it for Worlds 2008, and next year the venue shifts to San Diego. We think our readers could win a seat next year. Turn over for our guide on getting to Worlds 2009.

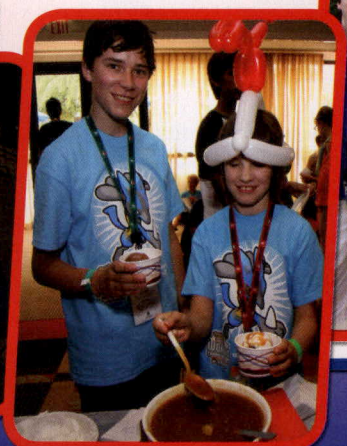


comprehensive briefing, they prepared themselves for a long day. The Pokémon Organized Play judges were joined by their Japanese counterparts from the Pokémon Card Laboratory, and both sets of judges were sporting the trademark white laboratory coats that identify the judges as the 'go-to guys' at all major Pokémon Trading Card Game events.

After the biggest ever attendance in the Grinder on the Friday, 270 Pokémon Trainers finally sat down to play in the World Championships. They were joined by another 64 of the best *Pokémon Diamond* and *Pokémon Pearl* players from across Japan and the United States who competed in the *Pokémon* Videogame Showdown Finals.

Just how excited would you be to be at Worlds 2009? Well work hard at your games and your dream could come true!





Pokémon World's guide to getting to Worlds 2009...

ROUTE ONE: Become a World Champion. Any player that finishes in the top four in each age group earns an automatic invitation to the following year's World Championships. Of course that isn't exactly easy to do, and you have to get to Worlds in the first place to do it. Perhaps you could coincide your holiday with Worlds 2009 and as Luke Burke did this year, win through in the Grinder to play in the main event! You need to make top four to get an automatic invite for 2010, though, and remember, earning a top four spot at Worlds is not easy.

ROUTE TWO: Earn an invite through your Premier Rating. Pokémon TCG players competing in Pokémon Organized Play Premier Events over the course of the tournament season are rated based on their performances. The best players in each Rating Zone earn an invitation to Worlds. You will have to fund your trip to Worlds, but you are guaranteed a place at the table when you get there.

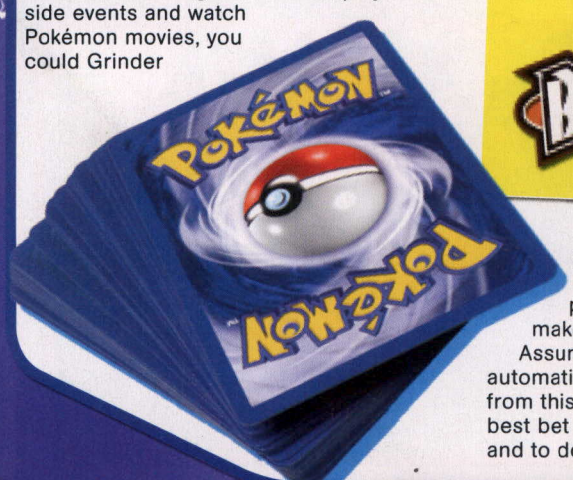
The upcoming Battle Roads, City Championships, State, Province and Territory Events all contribute to a player's Premier Rating, and some one-off events like the UK's Battle Royal Events carry Premier Ratings too.

ROUTE THREE: Win your National Championships! Those players that place well in their National Championships can earn invitations and even free trips to the World Championships.

ROUTE FOUR: Last Chance Qualifier – the aptly named 'Grinder' is the World Championships Last Chance Qualifier on the day before the main event. While players that have earned their place at the World Championships can take in the sights, chill out, play the side events and watch Pokémon movies, you could Grinder your way in to Worlds. This gives Pokémon Trading Card Game players one final opportunity to the make the cut.

Assuming you do not have the automatic invite from being in the top four from this year's world championships, your best bet is to follow routes two and three, and to do that you need to get playing!

Our advice is get down to your local Pokémon League and let them help you improve your skills and your deck. Most leagues in the United Kingdom sell cards, trade cards and even give away cards to players to help them improve their decks.



UK Pokémon Trading Card Game Leagues & Autumn Battle Road Events

Bath Pokémon League
- Location: Bath, Avon
- Contact: polly_mackay@yahoo.co.uk
- Phone: 01761 420604

Blackpool Card Game Group
- Location: Blackpool, Lancashire
- Contact: pokemon@manicgiraffe.com
- Phone: 07939 478483

Chimera Pokémon Hobby League
- Location: Ripley, Derbyshire
  [Autumn Road: Sunday 21 September]
- Contact: chimeraccg@googlemail.com
- Phone: 01773 747849

Clifton Road Games
- Location: Exeter, Devon
  [Autumn Road: Saturday 4 October]
- Contact: mail@cliftonroadgames.co.uk
- Phone: 01392 259988

Bournemouth League
- Location: Bournemouth, Dorset
  [Autumn Road: Saturday 1 November]
- Contact: Russ@ukcardsandgames.co.uk
- Phone: 07879 073525

D&A Home League
- Location: Poole, Dorset
- Contact: pokemonop@dnagames.org.uk
- Phone: 01276 780192

Castle Harbour Plateau
- Location: Dunbar, East Lothian
- Contact: cyberdark_redemption@live.com
- Phone: 07743 970713

POP in Guernsey
- Location: Castel, Guernsey, Channel Islands
- Contact: nortercarman@cwgsy.net
- Phone: 004477 81123870

Piglet's Pokémon Club
- Location: Aldershot Hampshire
  [Autumn Road: Saturday 18 October]
- Contact: mike@the-games-shop-aldershot.com
- Phone: 07795 263428

The Gamer's Guild
- Location: Normany, Nr Guildford
  [Autumn Road: Saturday 20 September]
- Location: Crayford Library, Crayford, London Borough Bexley
  [Autumn Road: Saturday 27 September]
- Location: Rainham, Kent
  [Autumn Road: Sunday 19 October]
- Contact: benward@gamersguild.co.uk
- Phone: 07949 359750

Phoenix Games League
- Location: Leicester, Leicestershire
  [Autumn Road: Saturday 20 September]
- Contact: contact@phoenix-games.co.uk
- Phone: 0116 251 5003

Manchester Pokémon Gym
- Location: Manchester!
- Contact: soldsomebeef@hotmail.com
- Phone: 0161 247 7735

London Leagues
- Location: Holloway, North London
- Location: Hackney, East London
  [Autumn Road: Saturday 4 October]
- Contact: jachawkins@excite.com
- Phone: 07989 979 991

Battlenet Pokémon League
- Location: Norwich
- Contact: nigelsturman@yahoo.com
- Phone: 07871 417933

Cumbernauld Pokémon League
- Location: Cumbernauld, Stirlingshire
- Contact: pokemon-tcg@blueyonder.co.uk
- Phone: 07745 539753

Glasgow's Pokémon Showdown
- Location: Glasgow, Scotland
- Contact: adair89@hotmail.co.uk
- Phone: 0141 552 9785

McDonald's
- Location: Mitcham, Surrey
  [Autumn Road: Tuesday 14 October]
- Contact: denhop@talktalk.net
- Phone: 07956 802779

Crawley TCGames
- Location: Crawley, West Sussex
- Contact: nopoke59@hotmail.com
- Phone: 07941 411599

Battle Front Leeds
- Location: Horsforth, Leeds
- Contact: jaedon@talktalk.net
- Phone: 0113 258 0654

Ditto's Hot Pick

You can of course try your hand at any of the Premier events during 2008-2009 season. The new season is just about to start soon, with Autumn Battle Roads in September and October, City Championships from November to the end of January and there are even one-off special events too. The UK Battle Royal Tournaments are back, and this season there are several events taking place around the UK. Bournemouth kicks us off on the weekend of 1, 2 November with the **Bournemouth Big Weekend**. The venue is the Durley Hall Hotel, Durley Chine Road, Bournemouth, BH2 5DU and it will cost you £15 per player for a full two-day weekend pass or £10 for a single one-day pass.

On the Saturday, players can look forward to the South Coast Battle Roads. The winner in each age group will receive a Fall Victory Medal Promo card plus booster prizes for the top two players in each age group. If they are not Pokémon TCG'd out, players can get a first taste of Diamond & Pearl: Galactic's Conquest in a pre-release event. The cost will be an additional £18 per participant, and each player will receive six packs to build decks plus two more packs, a promo card and exclusive deck sleeves! Energy cards will also be supplied on the day.

Sunday then makes way for the main Big Weekend Battle Royal event with exclusive playmats for the top three in each age group, trophies and other prizes. Plus more chances to play with Galactic Conquest as pre-release events will be running all day Sunday. There will be side events running on both days with more Pokémon goodies up for grabs. Details can be found at the UK Cards and Games website www.ukcardsandgames.co.uk

The end of November will see the start of the City Championship Season that will run from the 28 November to the 31 January 2009. We will bring you more details on City Championships next issue. In the meantime do not miss out on the Battle Road and Leagues. Play your way to a place at Worlds 2009!

Kingdra – King of the new frontier (okay, the new format)...

With Worlds 2008 over and done with, we decided to focus on one of the decks that has got the internet buzzing with chatter: Kingdra. The deck has been variously described as, 'rush beat down' and 'swarm', but the titles don't matter, all that matters is that Ditto thinks it is a *Hot Pick*!

So here is Kingdra, as Ditto takes a look at the first of the game-breaking decks to come out of the latest Diamond and Pearl set, Legends Awakened.

Ditto says the main goal of the Kingdra deck is good, consistent damage with an energy placement every turn, right from turn one and of course an attack every turn. The deck is not a one-hit knockout (OHKO) deck, instead, Kingdra can be doing damage from turn one and it is very fast, and the damage to your opponent's Pokémon builds up quickly. You want to play this deck as if it were a race horse rushing for the winning line, you get your nose ahead and then keep it there, and you build up such a strong lead on your opponent so quickly that they cannot recover before the race and the game is over. Here is Ditto's current base build for the deck that can be tweaked to suit your area's meta-game and your play style...

KING OF THE NEW FRONTIER DECK LIST

21 Pokémon
4 x Horsea (Legends Awakened)
3 x Seadra (Legends Awakened)
4 x Kingdra (Legends Awakened)
3 x Baltoy (Great Encounters)
3 x Claydol (Great Encounters)
2-2 Aerodactyl (Majestic Dawn)

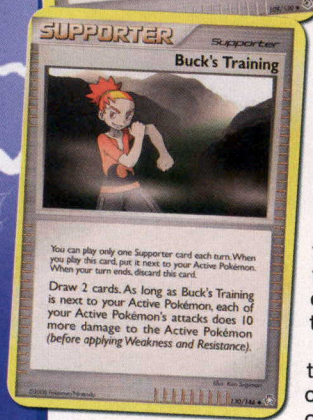
27 Trainers
4 x Bebe's Search
4 x PlusPower
4 x Felicity's Drawing
3 x Buck's Training
3 x Cynthia's Feelings
3 x Roseanne's Research
3 x Rare Candy
3 x Lake Boundary

12 Energy Cards
9 x Water
3 x Multi

Taking a quick look at the Pokémon in the deck, we can see that Horsea is a solid basic Pokémon. Smokescreen is good if you need to stall and is only one colourless energy, while Reverse Thrust can switch a stalling Horsea to the bench to bring up an attacker following some stalling with Smokescreen. The Seadra Stage One evolution is also a useful Pokémon, and for one water energy it has Aqua Pump that can do up to 50 damage in one turn. The whole Kingdra line is worth playing through if needed and it is energy efficient and quick to build up attack damage as it evolves.

Of course, Kingdra is the deck's main attacking Pokémon. It has 130 hit points and attacks

TRAINER
PlusPower
Attach PlusPower to 1 of your Pokémon. Discard this card at the end of your turn.
If the Pokémon PlusPower is attached to attacks, the attack does 10 more damage to the Active Pokémon (before applying Weakness and Resistance).


SUPPORTER
Buck's Training
You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.
Draw 2 cards. As long as Buck's Training is next to your Active Pokémon, each of your Active Pokémon's attacks does 10 more damage to the Active Pokémon (before applying Weakness and Resistance).

that can do a large amount of damage for a minimal energy cost. This Pokémon can do 80 for just a single energy and two cards discarded from your hand.

Then there are the supporting Pokémon. Claydol, as we predicted, has quickly become a staple in just about every deck. It is the heart of most draw engines in the current format, and it is the heart of the draw engine in this deck.

Aerodactyl is the only 'tech' card in this version of the deck, since Claydol is so widely played, look to discourage your opponent from using 'Cosmic Power'. With Aerodactyl in play, your opponent can only their Claydol two times before they have to worry about a combination of 'Primal Claw' and 'Dragon Pump' knocking it out on their bench.

SUPPORTER
Roseanne's Research
Search your deck for up to 2 in combination of Basic Pokémon and Energy cards, show them to your opponent, and put them into your hand. Shuffle your deck afterward.

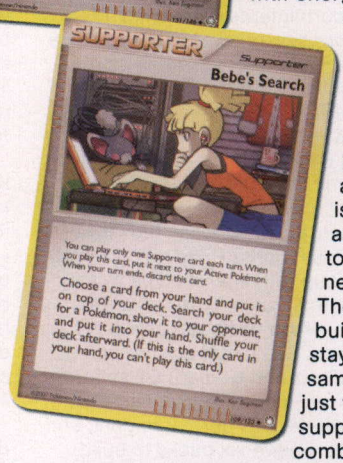
The trainers in the deck are all compliant with the new modified format. Bebe's Search takes on the role of Celio's Network, and Roseanne's Research does similar for basic and energy cards.

The four PlusPower and the three Buck's Training add to your attack and make Kingdra hit that bit harder for that knockout when needed. A large number of basic Pokémon and stage one Pokémon are brought within range of a knockout by the timely playing of one or two PlusPowers and a Buck's Training.

There is great synergy between the four Felicity's Drawing and Kingdra when it is using its first 'Aqua Stream' attack and it is a great draw card.

As the game progresses and your Pokémon are knocked out, you can play Cynthia's Feelings. Even without the knockout, it's four cards drawn for one play, but if you lost a Pokémon to a knockout the turn before, it will give you eight cards just when you'll need them. We predict it is going to be a staple of any deck in the future just like Claydol, Bebe's Search and Roseanne's Research.

SUPPORTER
Cynthia's Feelings
You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.
Shuffle your hand into your deck. Then, draw 4 cards. If any of your Pokémon were Knocked Out during your opponent's last turn, draw 4 more cards.


SUPPORTER
Bebe's Search
You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.
Choose a card from your hand and put it on top of your deck. Search your deck for a Pokémon, show it to your opponent, and put it into your hand. Shuffle your deck afterward. (If this is the only card in your hand, you can't play this card.)

The three Rare Candy allow this deck to go for a potential first-turn game win if you are going second. You 'Rare Candy' to Kingdra and attack using Dragon Pump for 60 damage, potentially knocking out most of the basics played first turn in one hit! Do not just rely on Rare Candy though, as we expect to see TM-Devoluter being played more and more in the new format.

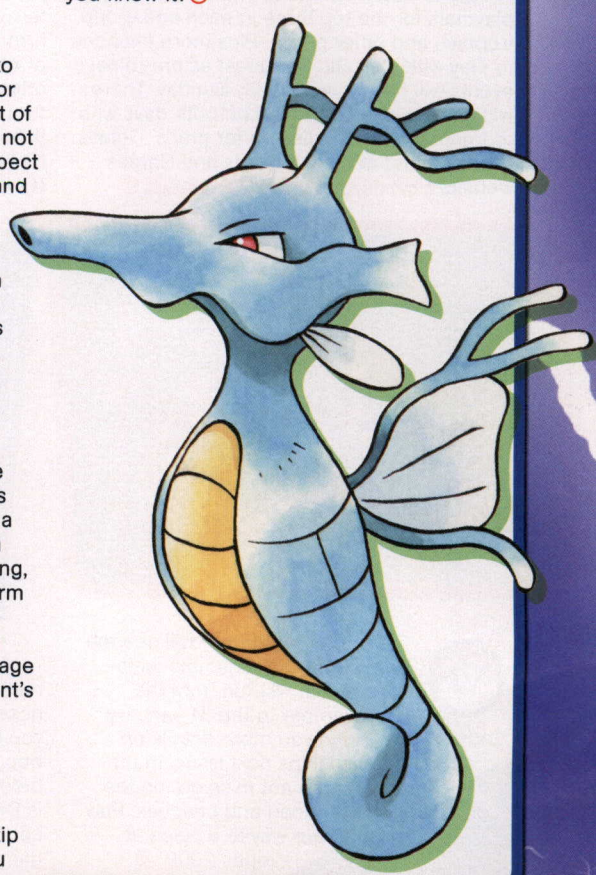
Finally, the Lake Boundary is there to allow Claydol to one-hit knockout any Lightning Pokémon that may end up being played, as well as a foil to Snowpoint Temple.

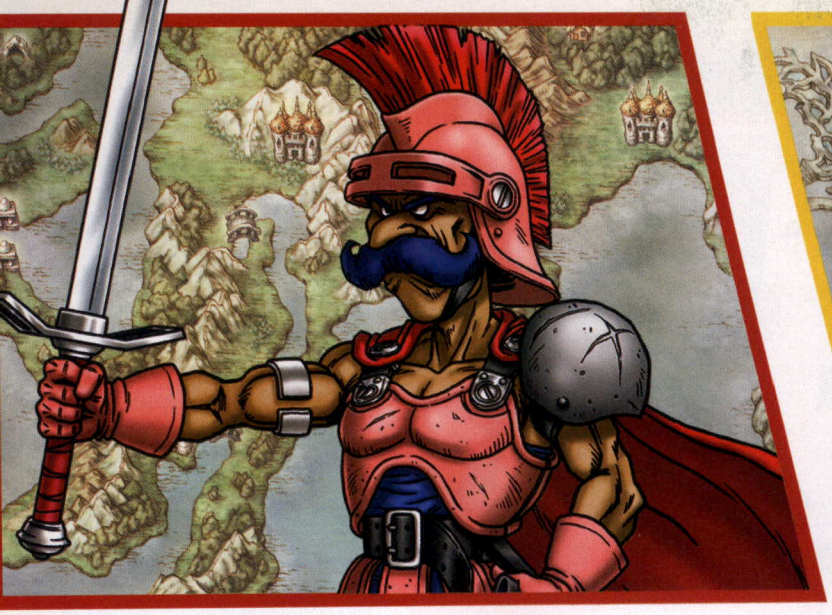
STADIUM
Lake Boundary
This card stays in play when you play it. Discard this card if another Stadium card comes into play. If another card with the same name is in play, you can't play this card.
Apply Weakness for each Pokémon (both yours and your opponent's) as x2 instead.

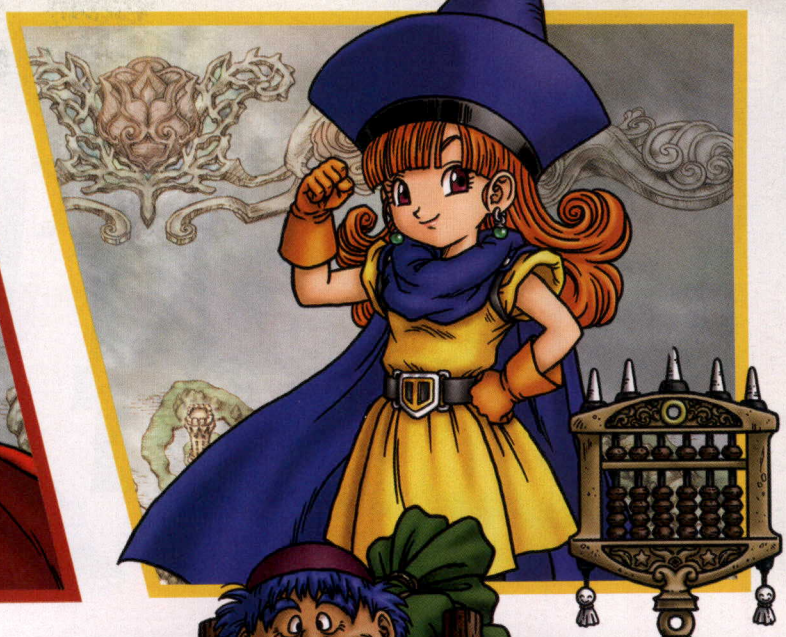
If you remember, the strategy of this deck is to get a Kingdra and a Claydol working, and then swarm with Kingdra. Aerodactyl is there to damage your opponent's Pokémon if they use any Pokémon Powers.

Finally, Ditto's top tip is when you are choosing where to put the bench damage from Kingdra attacking always look for the threat, or for the useful cards. Claydol is a good choice, and of course anything with energy on it that is being built up ready to attack you.

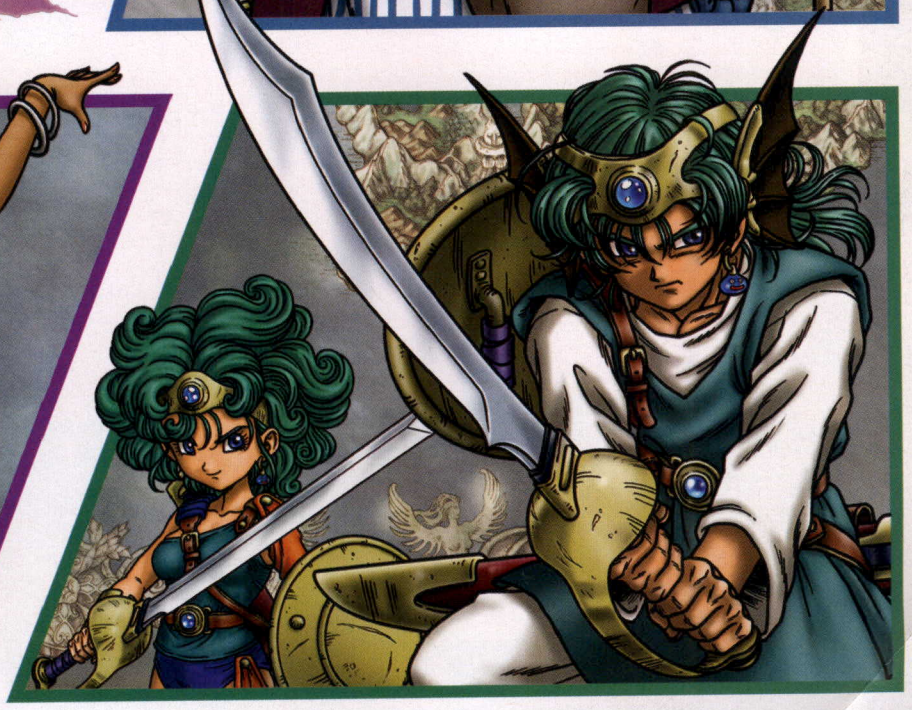
Well that is Kingdra, a deck that is sure to appear at a tournament near you. The basic build will stay the same, it's just the supporting combinations that may vary. When you see a Kingdra deck, watch out, as it will be up and running in double-quick time, and damaging your active and your benched Pokémon before you know it!







DRAGON QUEST®
The Chapters of the Chosen



5 UNTOLD STORIES... ONE EPIC ADVENTURE

A veteran knight, a precocious princess, an ambitious merchant, grieving sisters...
Guide them on their personal journeys and set out together on a quest that will decide the fate of the world!
For the first time ever, this classic DRAGON QUEST adventure comes to Europe, complete with stunning dual-screen 3D visuals, orchestral sound and wireless features!

NINTENDO DS™ Lite

www.dragonquest-game.com

SQUARE ENIX®

NINTENDO DS™

12+
TM
www.pegi.info

© 2007, 2008 ARMOR PROJECT/BIRD STUDIO/ARTEPIAZZA/SQUARE ENIX All Rights Reserved.
© KOICHI SUGIYAMA
DRAGON QUEST, the DRAGON QUEST logo, SQUARE ENIX and the SQUARE ENIX logo are registered trademarks or trademarks of Square Enix Co., Ltd.
NINTENDO DS IS A TRADEMARK OF NINTENDO

GREAT POKÉMON MOMENT

9 GREAT POKÉMON MOMENT

Team Magma are on the prowl in Houen!

As Ash and his travelling companions entered the land of Houen, they were confronted by troublemakers that make Team Rocket look like a comedy double-act...

In the *Pokémon: Advance Generation* series of the anime, there's an episode called 'A Ruin With A View' in which Ash, May and Team Rocket themselves come across Team Magma attempting to discover the secret of a set of ruins while in Oldale Town. Magma is an evil organisation (much like Team Rocket) led by a guy called Maxie, and their goal is to release Groudon, the beast of the Earth, back into an unsuspecting planet where the Pokémon can eliminate all the water and create new lands, just like it did millions of years ago in the past. Team Magma use Fire-type Pokémon like Mightyena, Golbat and Houndoom, and their arch enemies in the series are Team Aqua.

While Team Rocket attempt to do battle with Team Magma when they are confronted by them in the ruins, they take one look at Magma's vicious Fire Pokémon and Jessie and James start to run for their lives!

Meanwhile, Ash and May are getting a lesson in the ancient ruins of Houen from the archaeologist Umezu, when he gets an alert that his precious ruins are being ransacked by a group looking for ancient Pokémon – Magma! Little do they know that these ruins are only accessible with four special sphere keys that only Umezu has in his possession! ⊙

Keep a look out in the shops on 16 October for the new issue of your favourite Pokémon magazine!

POKÉMON WORLD

Write to us at...

Pokémon World
Richmond House
33 Richmond Hill
Bournemouth
Dorset
BH2 6EZ

Email us at...

pokemonworld@imagine-publishing.co.uk

Subscribe to us at...

www.pokemon-world.co.uk

Publishing, Advertising, Promotions...

Nick Roberts

Sub Editors...

Sarah Slee, Dan Collins

Contributors...

Ben Ward and the Pokémon World readers!

Printed by...

William Gibbons
26 Planetary Road
Willenhall
West Midlands
WV13 3XT

Distributed by...

Seymour Ltd
2 East Poultry Avenue
London
EC1A 9PT
Tel: 0207 429 4000

Pokémon World is fully independent and is in no way an official Nintendo-licensed publication. The views expressed within are not necessarily the opinions of Nintendo, its software partners or third-party software publishers.

All copyrights and trademarks are recognised.

No part of this magazine may be reproduced without the written permission of the publisher.

Nintendo and Game Boy are registered trademarks of Nintendo of America.

Pokémon is ©1995-2008 Nintendo/Creatures Inc/ GAME FREAK Inc.

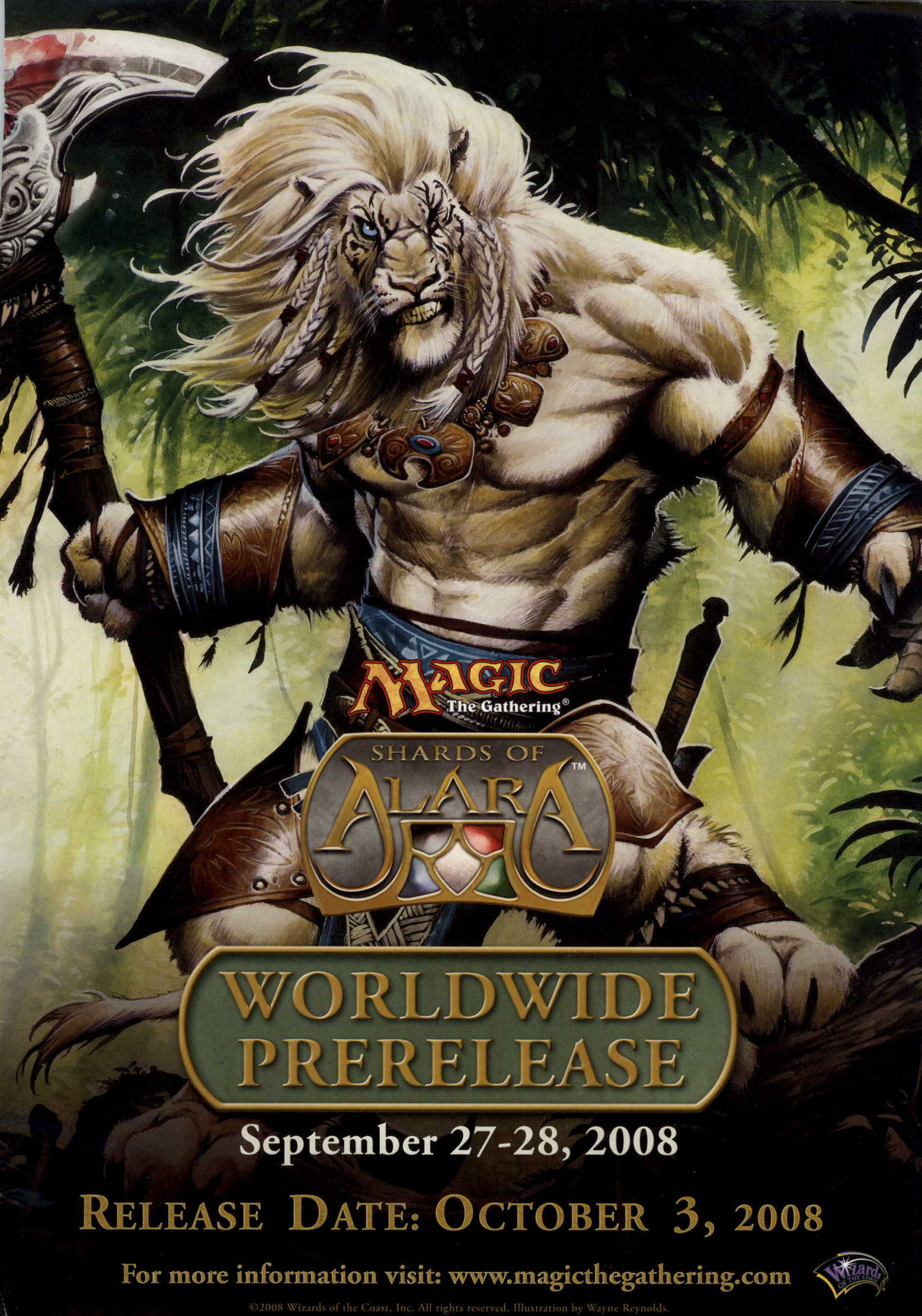
Crispy Chicken Publishing holds no responsibility for purchases made from companies advertising in this magazine.

CRISPY CHICKEN PUBLISHING

© Crispy Chicken Publishing 2008

Crispy Chicken Publishing is a trading name of Imagine Publishing Ltd

Cover image ©2008 Pokémon. ©1997-2008 Nintendo, Creatures, GAME FREAK, TV Tokyo, ShoPro, JR Kikaku. ©Pikachu Project 2007. Pokémon properties are trademarks of Nintendo.


MAGIC
The Gathering®
SHARDS OF
ALARA™
WORLDWIDE
PRERELEASE
September 27-28, 2008
RELEASE DATE: OCTOBER 3, 2008
For more information visit: www.magicthegathering.com
Wizards of the Coast
©2008 Wizards of the Coast, Inc. All rights reserved. Illustration by Wayne Reynolds.

STAR WARS™

THE CLONE WARS™

THE CLONES ARE HERE

A WHOLE GALAXY OF BOOKS TO COLLECT

DK Ladybird

Available from WHSmith

© 2008 Lucasfilm Ltd & TM. All right reserved. Used under authorisation.